

A Perturbation Bound on the
Subspace Estimator from
Canonical Projections

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Daniel Pimentel-Alarcón
University of Wisconsin-Madison

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Outline

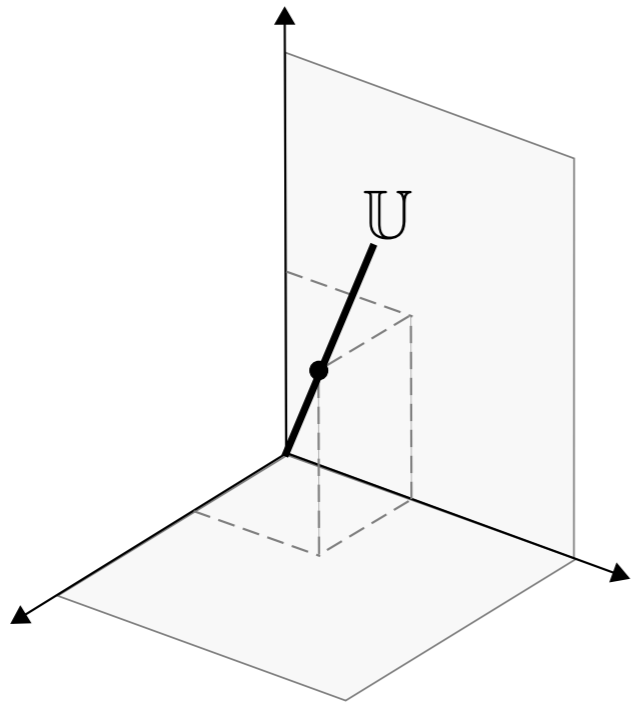
1. Problem Setup - Subspace Estimation
2. Motivation - Missing Data
3. Previous Work: Noiseless case
4. This Paper - Noisy Data and Estimation Bound
5. Applications
6. Conclusions

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Problem Description

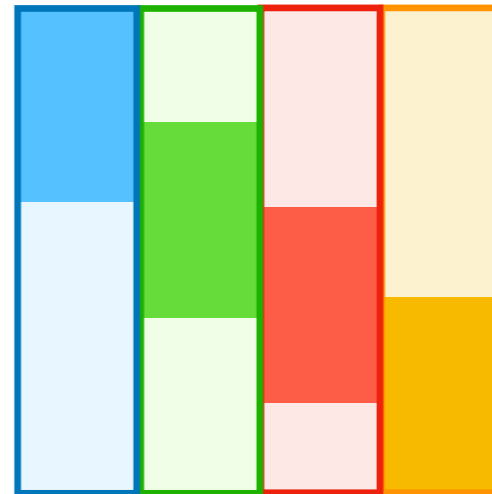
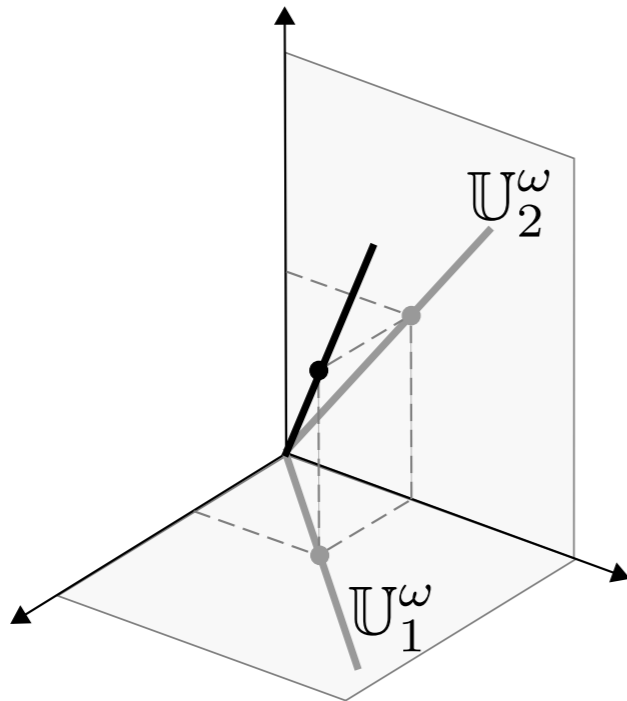
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$U_i^\omega :=$ **projections** of the subspace onto **canonical coordinates**.

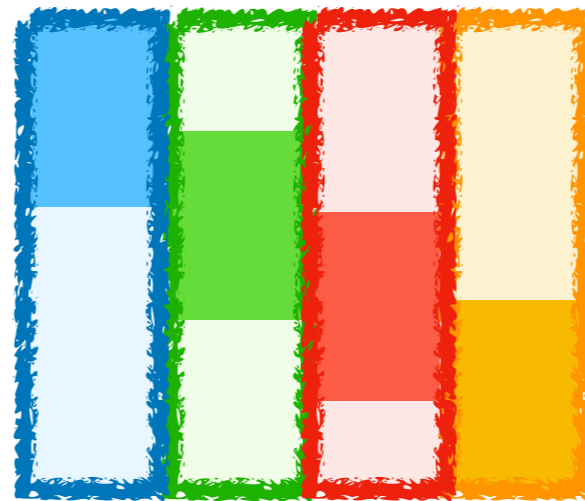
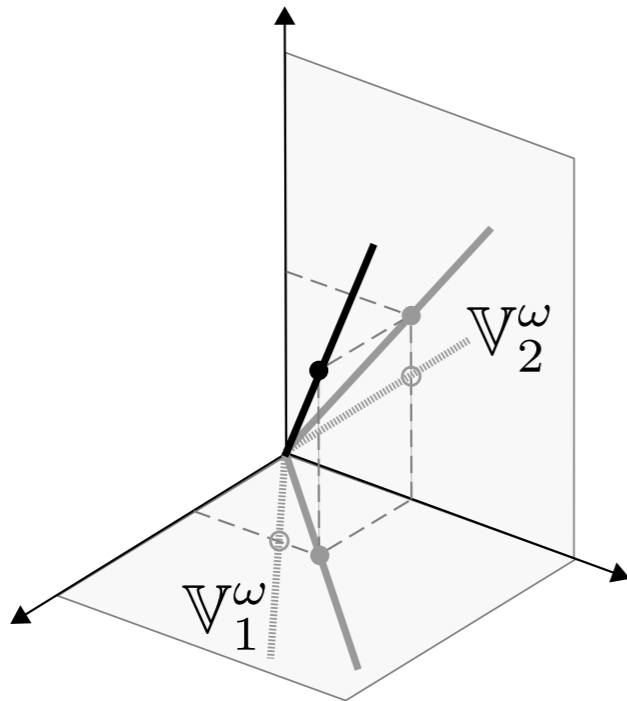


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$\mathbb{U} := r$ - dimensional subspace of $\mathbb{R}^d, r < d$

$\mathbb{U}_i^\omega :=$ **projections** of the subspace onto **canonical coordinates**.

$\mathbb{V}_i^\omega := \mathbb{U}_i^\omega + Z_i^\omega$, where Z_i^ω is a **noise** matrix.

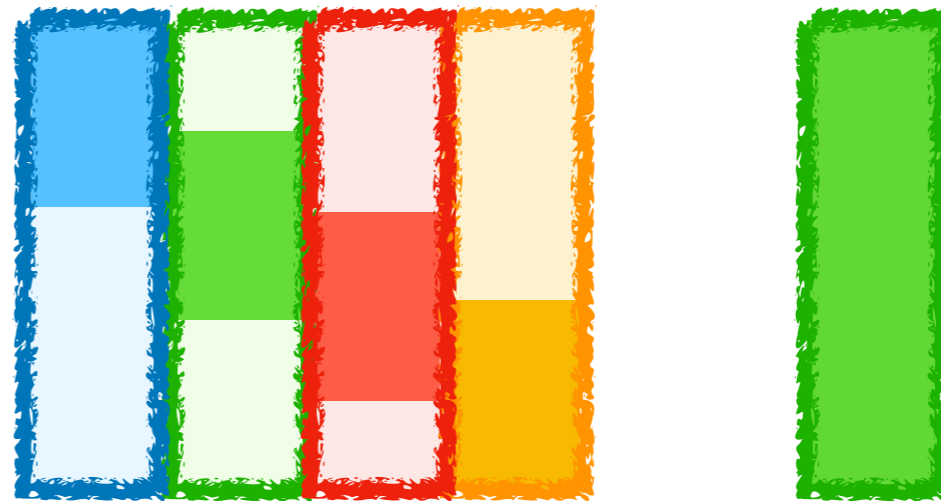
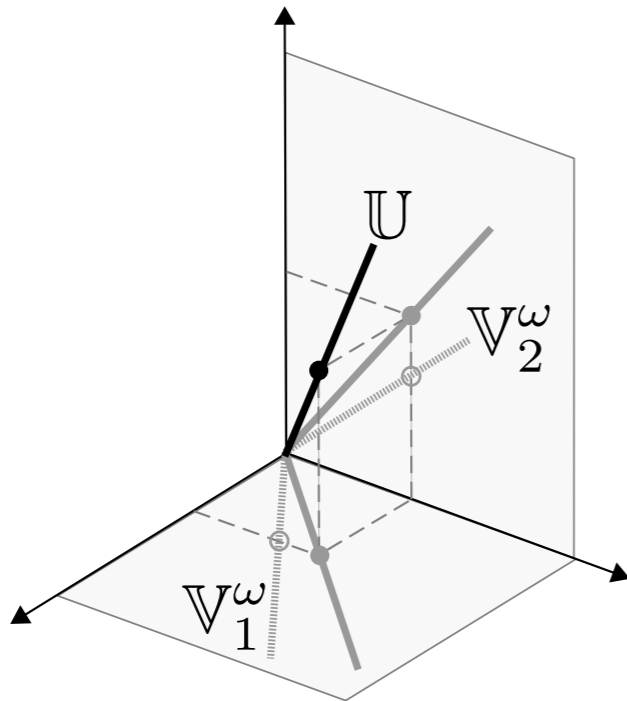


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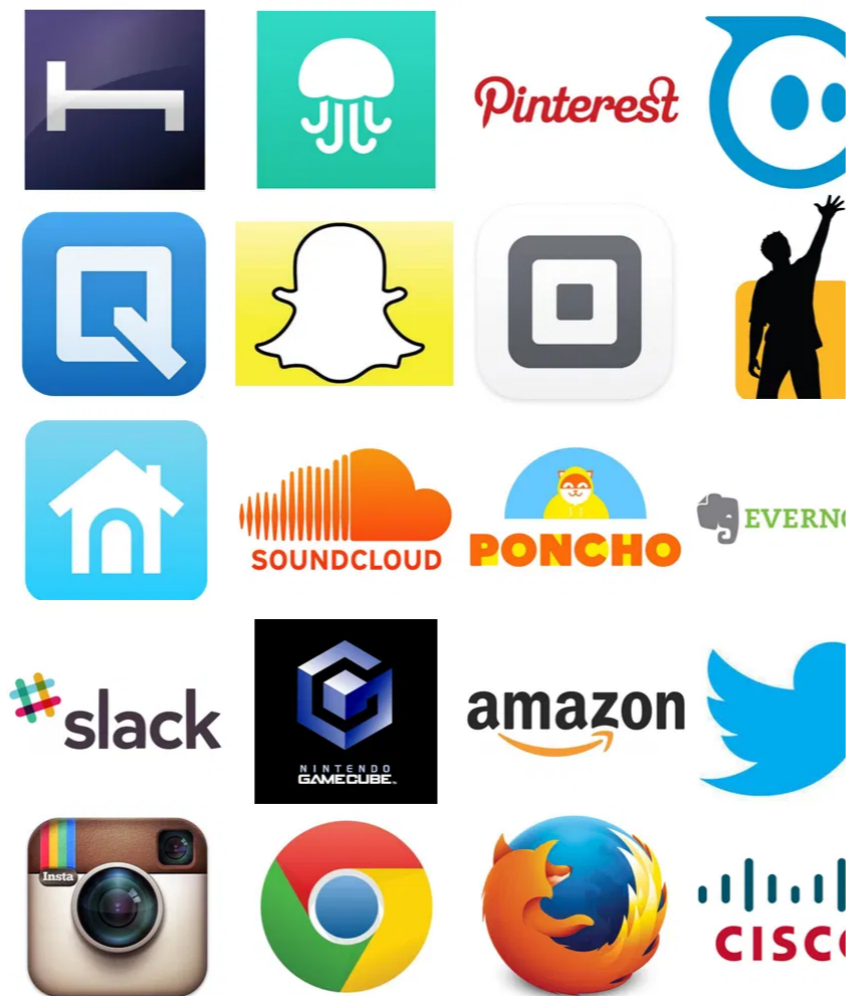
Goal: To estimate \mathbb{U} from the $\{\mathbb{V}_i^\omega\}$'s and bound the error

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Motivation

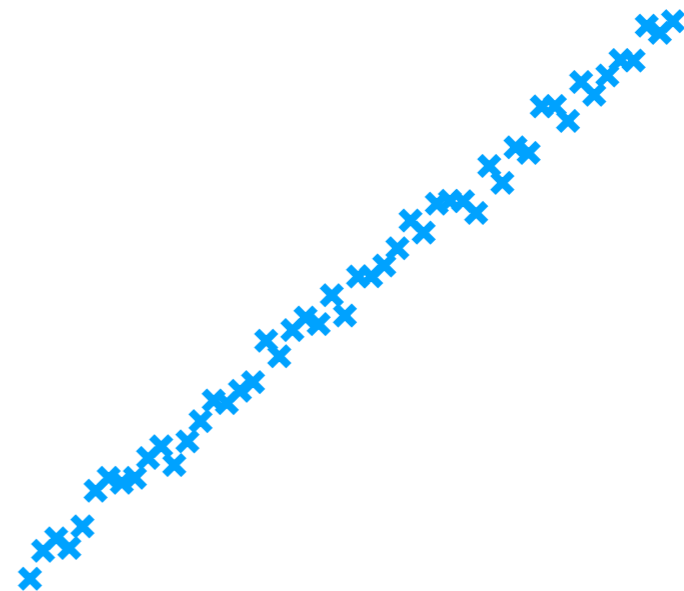
The real world has lots of data



Motivation

Our main tool for modelling data is linear algebra

$$\begin{bmatrix} 1 & 2 & 1 & 3 & 2 & 6 \\ 1 & 2 & 1 & 3 & 2 & 6 \\ 1 & 2 & 1 & 3 & 2 & 6 \\ 2 & 4 & 2 & 6 & 4 & 12 \\ 2 & 4 & 2 & 6 & 4 & 12 \end{bmatrix}$$

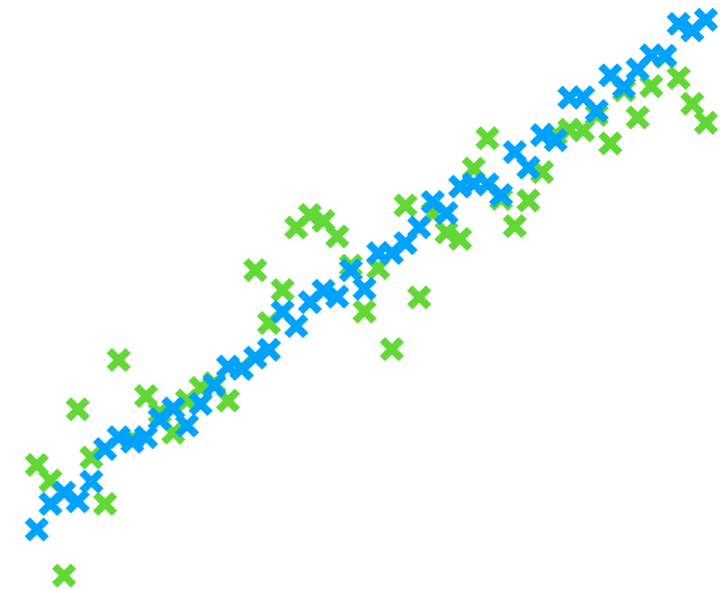


Since data is often best modelled by [subspaces](#)

Motivation

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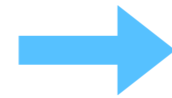
Since data is often best modelled by **subspaces**

But data is often **noisy**

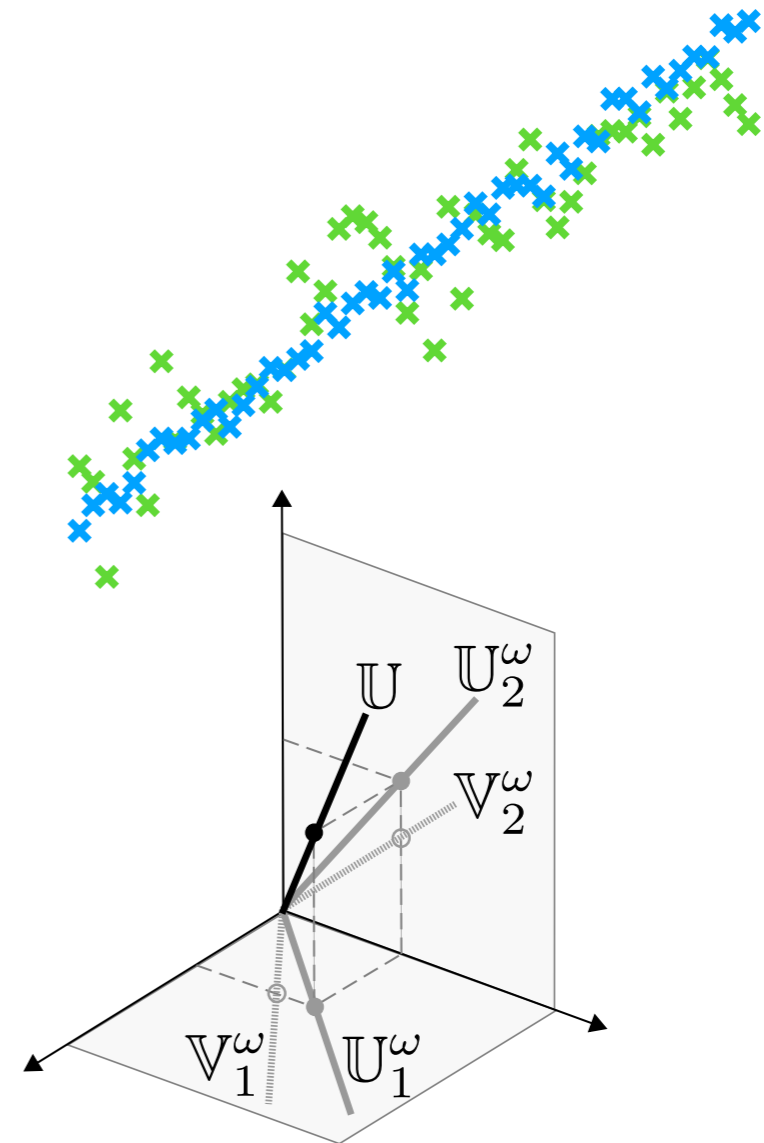
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Since data is often best modelled by **subspaces**

But data is often **noisy** and **missing**

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The problem of completing matrices is
(Low Rank) Matrix Completion

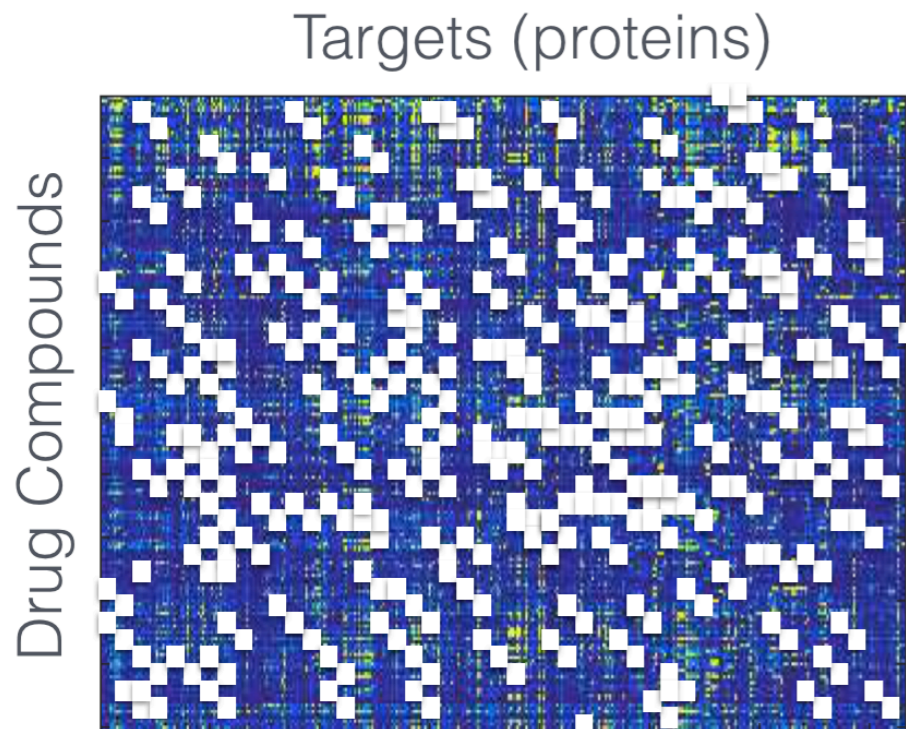
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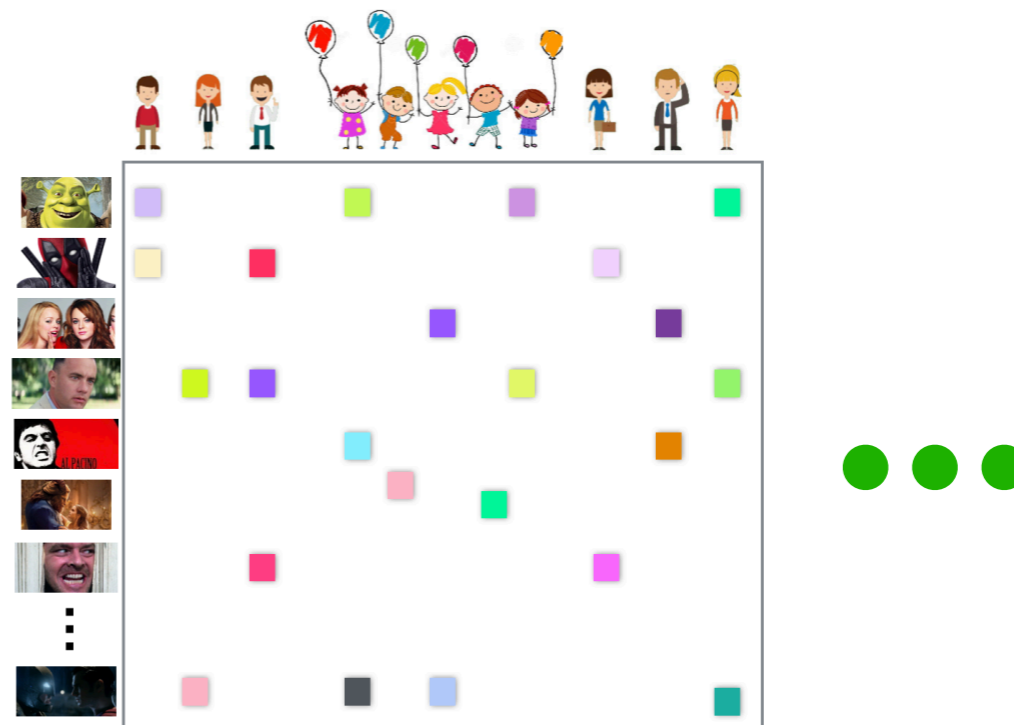
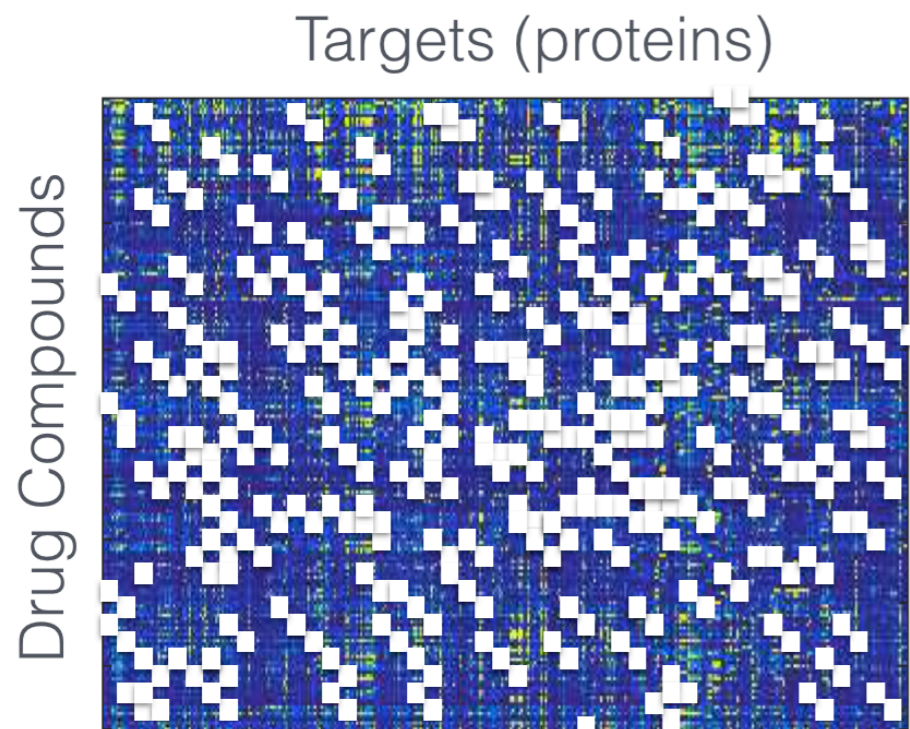
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Motivation

Subspace Reconstruction sheds light on these problems

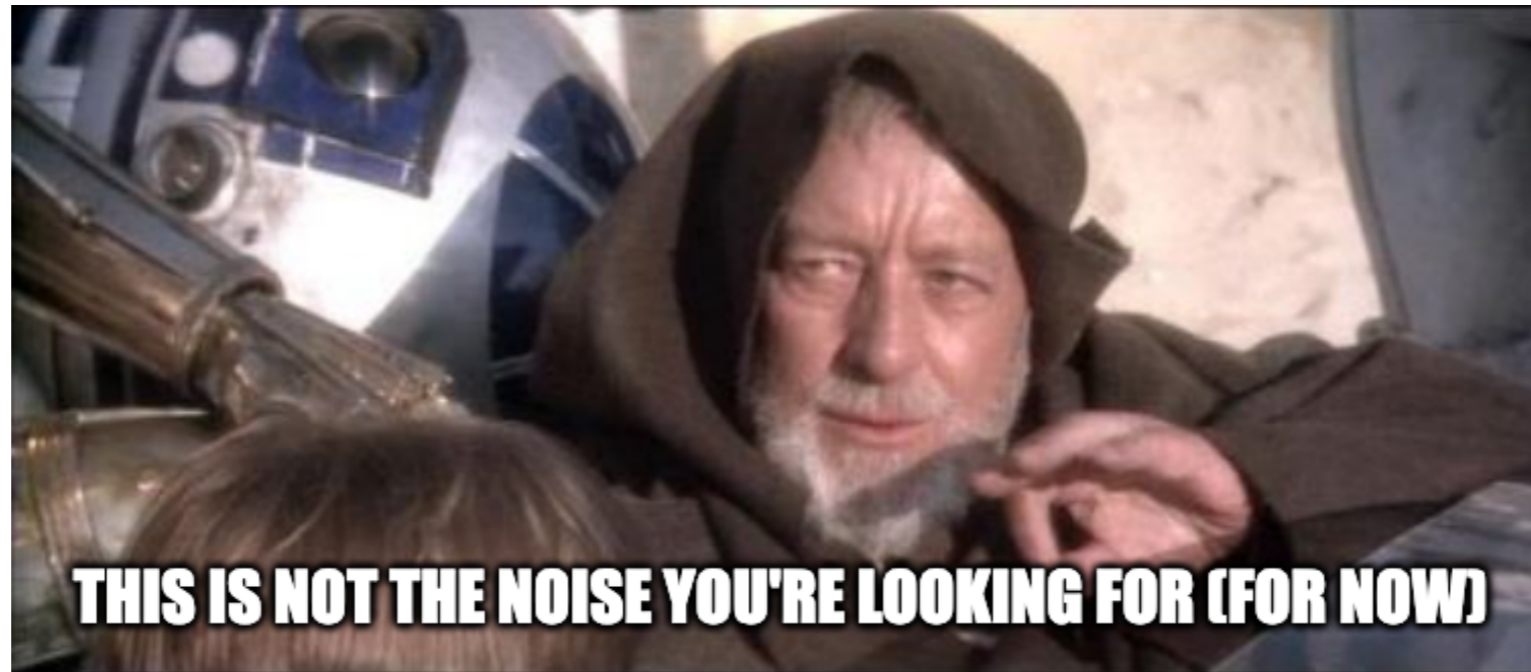
More to come later!

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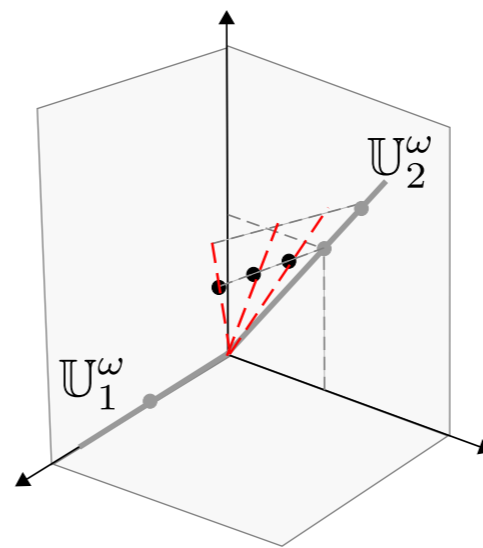
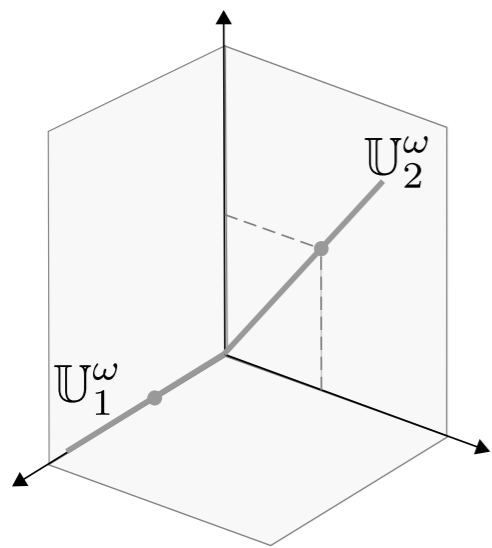
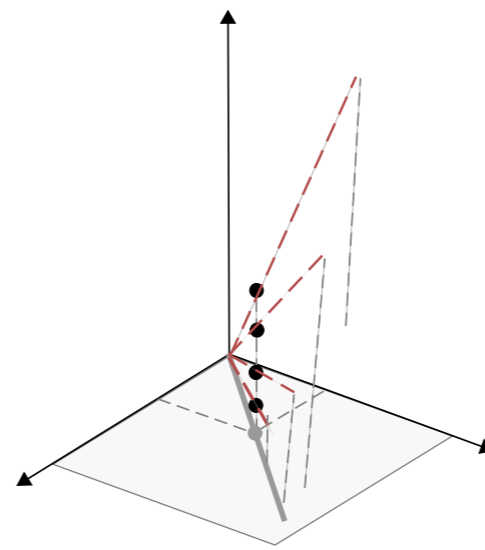
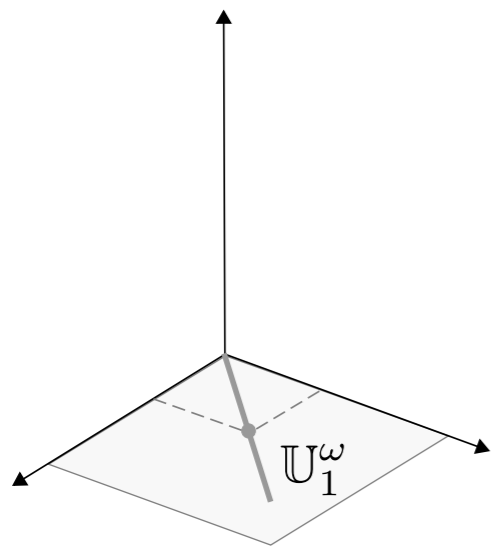
Previous Work - Noiseless Case

Let's forget about noisy data for a second.



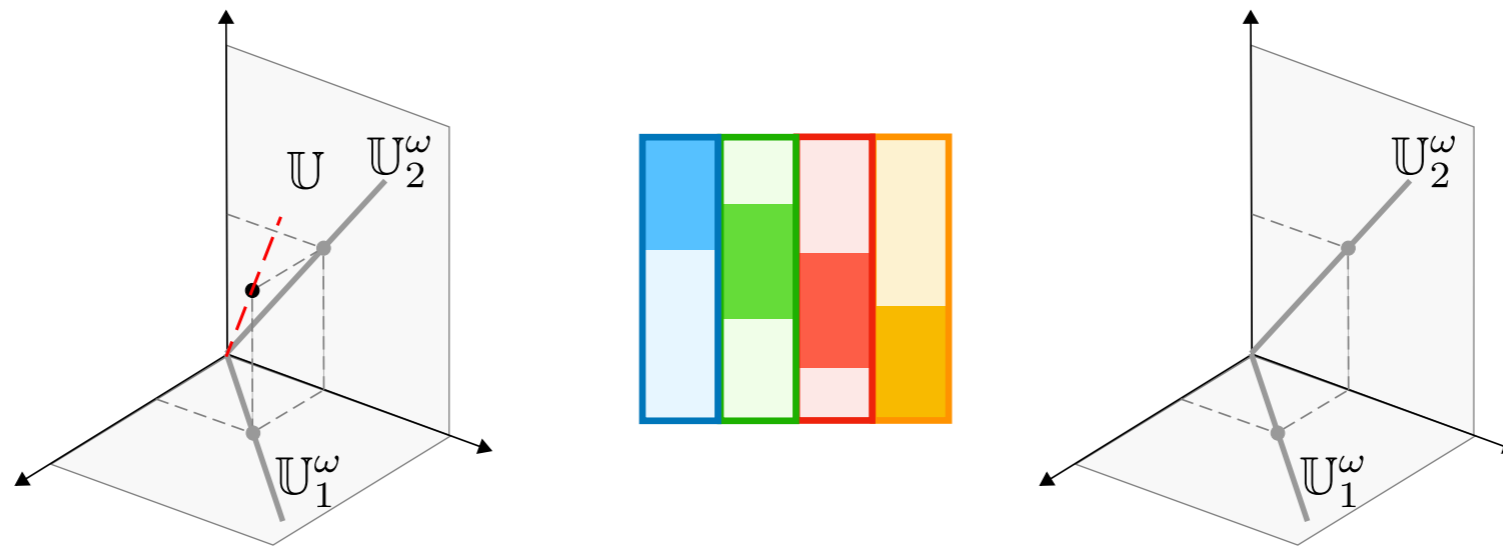
Previous Work - Noiseless Case

Many projections don't have unique subspace estimations



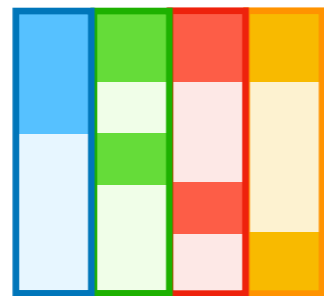
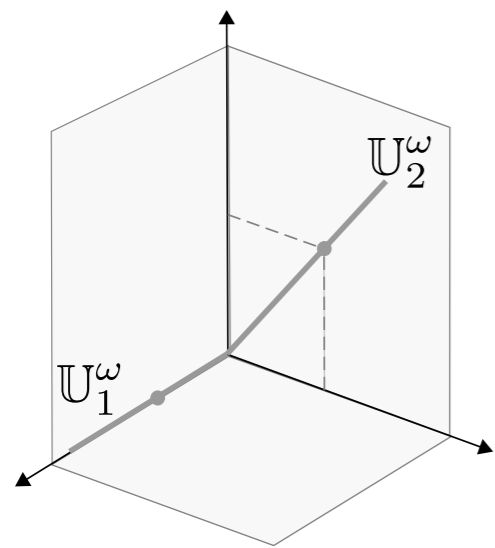
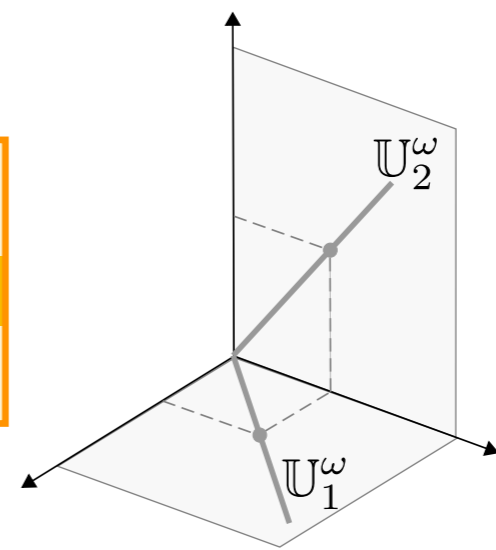
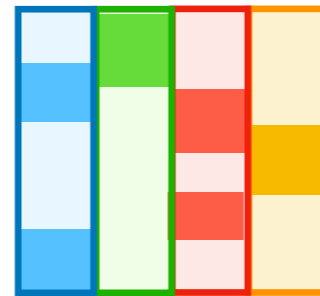
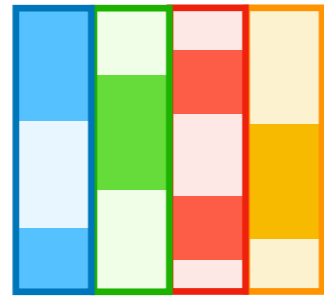
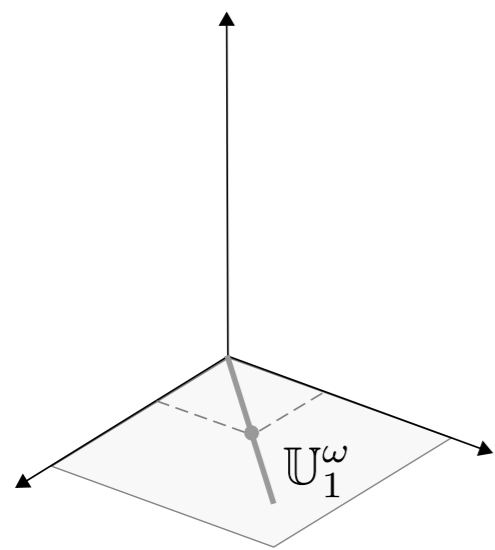
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Many projections don't have unique subspace estimations, but many do.



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Question: Which projections do we need to observe for a **unique** reconstruction?

Previous Work - Noiseless Case

[Theorem 1 - \(Pimentel-Alarcón, Nowak, Boston, ISIT '15\)](#)

\mathbb{U} can be recovered from $\{\mathbb{U}_i^\omega\}$'s if and only if $\{\mathbb{U}_i^\omega\}$'s are observed in the right places*. Meaning:

Each subset of n projections has at least $n+r$ known entries

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*There are some more technical conditions

- There are $N = d - r$ observations (WLOG)
- Each observation has $r+1$ entries (WLOG)

But this is the essence of the deterministic result

Previous Work - Noiseless Case

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More on the construction soon!

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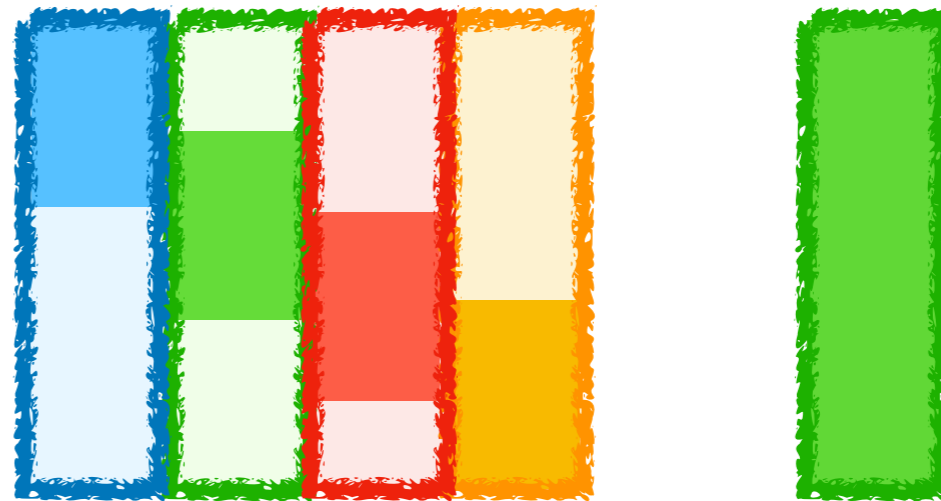
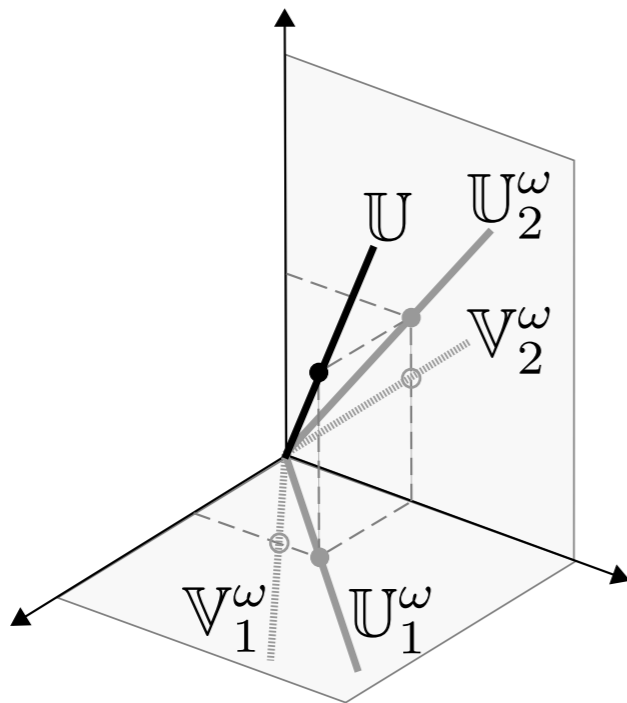
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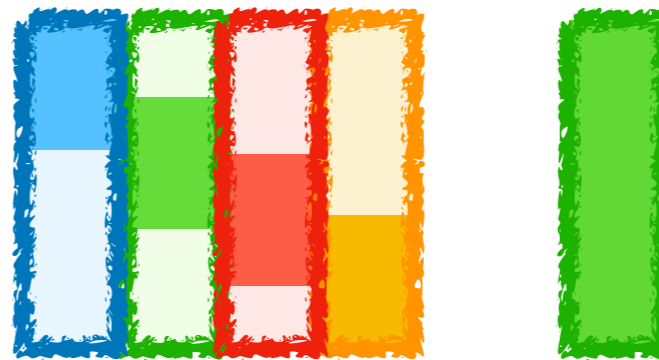
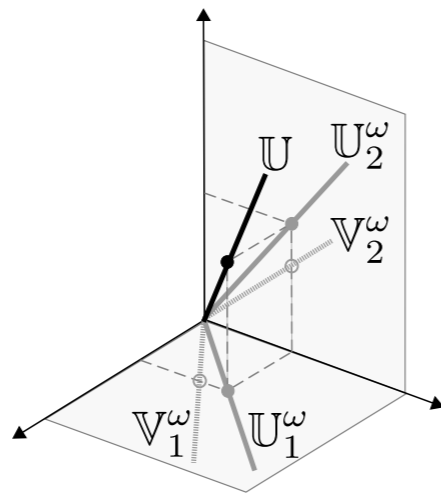
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Technical assumptions:

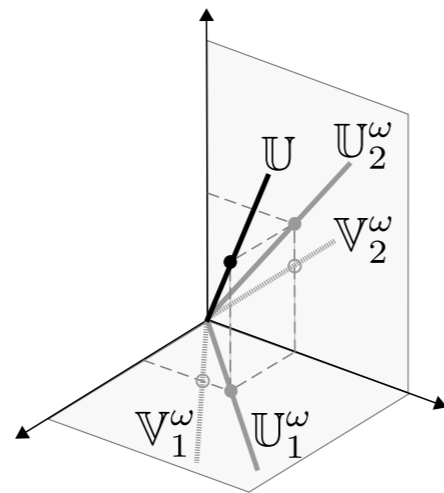
→ The sampling satisfies the conditions in Theorem 1 (P.-A., et.al)

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Goal: To estimate \mathbb{U} from the $\{\mathbb{V}_i^\omega\}$'s and bound the error

Technical assumptions:

- The sampling satisfies the conditions in Theorem 1 (P.-A., et.al)
- $\|\mathbb{Z}_i^\omega\|_2 < \epsilon$, so ϵ is the noise
- $\min_i(\sigma(\mathbb{V}_i^\omega)) =: \delta$, and δ is the signal

Main Result

Noisy Data and Estimation Bound

Theorem (S., P.-A., this paper)

For almost every \mathbb{U} ,

$$d_G(\mathbb{U}, \hat{\mathbb{U}}) \leq \frac{\epsilon \sqrt{2r(d-r)}}{\delta \cdot \sigma(B)}$$

Noisy Data and Estimation Bound

Theorem (S., P.-A., this paper)

For **almost every** \mathbb{U} ,

$$d_G(\mathbb{U}, \hat{\mathbb{U}}) \leq \frac{\epsilon \sqrt{2r(d-r)}}{\delta \cdot \sigma(B)}$$

This refers to a set of measure zero subspaces that we will not identify.

Noisy Data and Estimation Bound

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This is the distance between \mathbb{U} and $\hat{\mathbb{U}}$ on the grassmannian manifold - a standard metric to measure how different two subspaces are.

$$d_G(A, B) = \frac{1}{\sqrt{2}} \|P_A - P_B\|_F$$

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This is the (multiplicative inverse of the) *signal-to-noise ratio* where

→ $\|Z_i^\omega\|_2 < \epsilon$, for every i , bounds the *noise*

→ $\min_i(\sigma(\mathbb{V}_i^\omega)) =: \delta$ requires that the *signal* power is at least δ

Noisy Data and Estimation Bound

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$$\epsilon = 0 \implies d_G(\mathbb{U}, \hat{\mathbb{U}}) = 0 \implies \mathbb{U} = \hat{\mathbb{U}}$$

Taking $\epsilon = 0$, this bound recovers Theorem 1 (P.-A., et. al).

Noisy Data and Estimation Bound

Theorem (S., P.-A., this paper)

For almost every \mathbb{U} ,

$$d_G(\mathbb{U}, \hat{\mathbb{U}}) \leq \frac{\epsilon \sqrt{2r(d-r)}}{\delta \cdot \sigma(B)}$$

This number is the number of degrees of freedom of an r -dimensional subspace of \mathbb{R}^d .

Noisy Data and Estimation Bound

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B is a matrix that encodes the sampling and the orientation of the subspace (more later). $\sigma(B)$ is its smallest singular value.

Noisy Data and Estimation Bound

Computability: The bound is not just theoretical but very computable (i.e. it is based on the observed noisy data)

Theorem (S., P.-A., ISIT 2022)

For almost every \mathbb{U} ,

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Signal-to-noise ratio

*Constructed from kernel of
noisy projections
(Observed data)*

*Degrees of freedom of
 r - dimensional subspaces*

Sketch of Construction and Proof

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Gameplan

Construction for noisy case



Sketch of Construction and Proof

(Implied) Construction for noiseless case



Gameplan

Construction for noisy case



Sketch of Construction and Proof

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Construction for noisy case



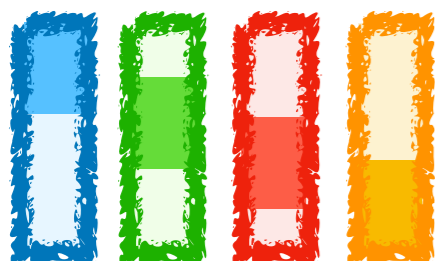
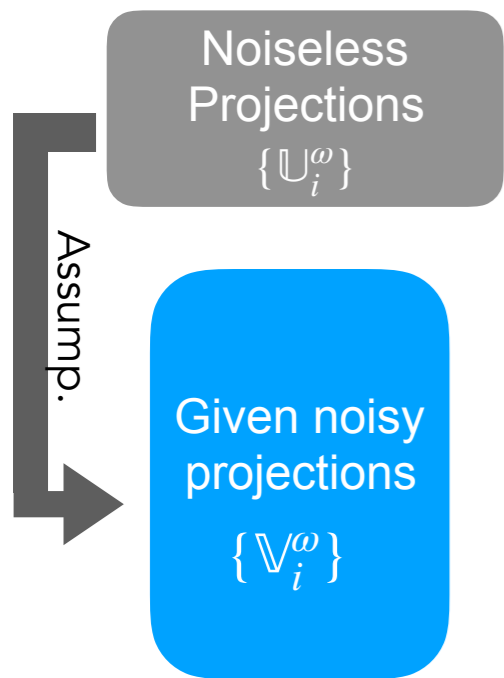
Bound each step

Gameplan

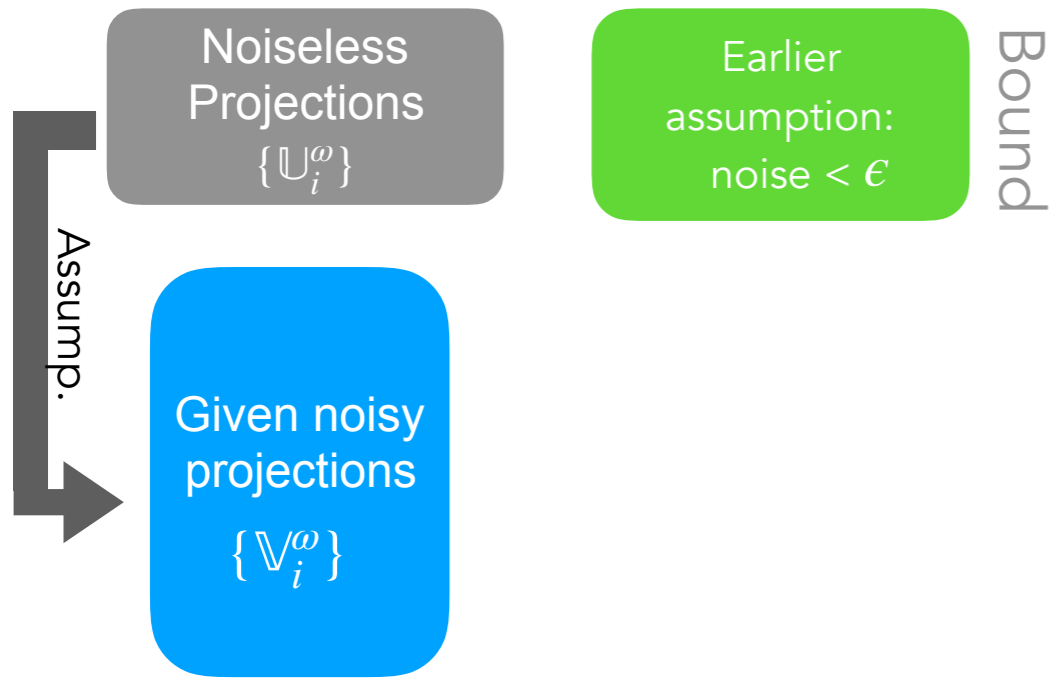


**ROLL
UP
YOUR
SLEEVES!**

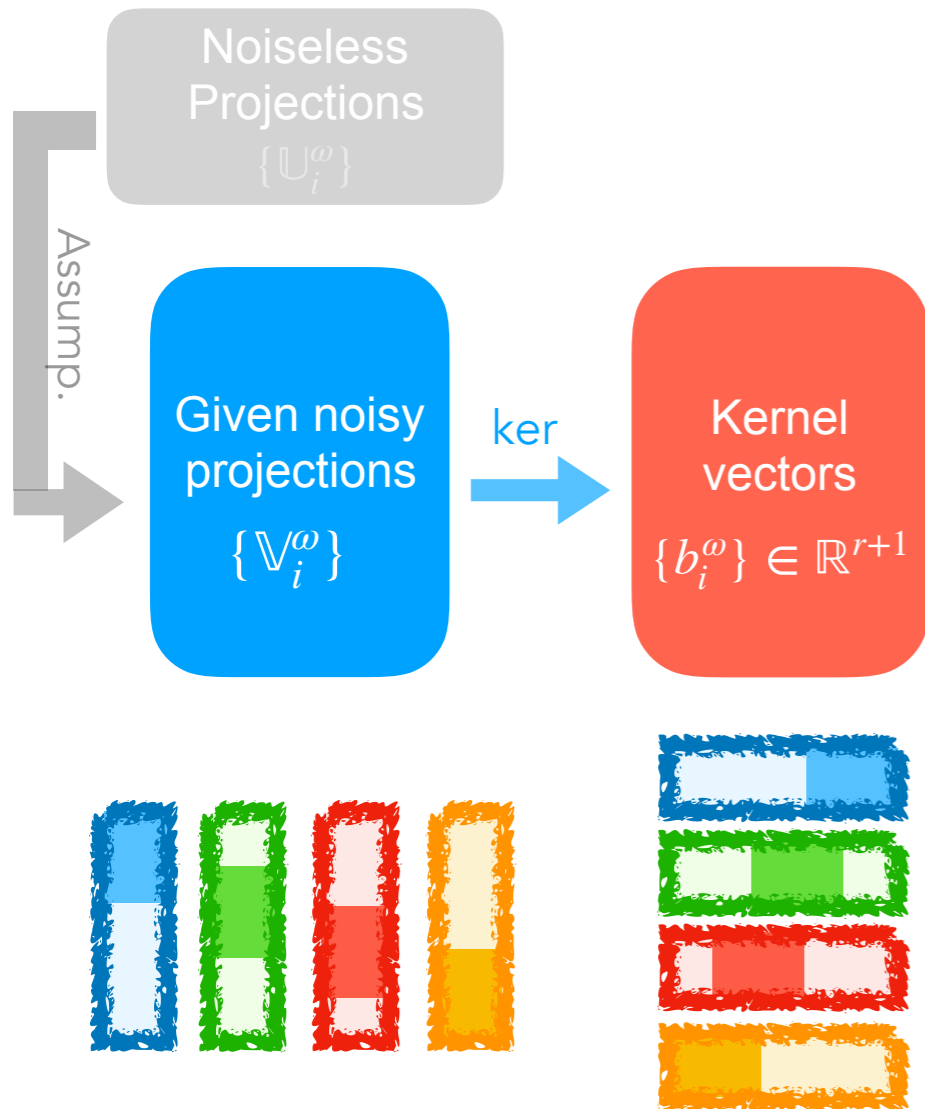
Noisy Data and Estimation Bound



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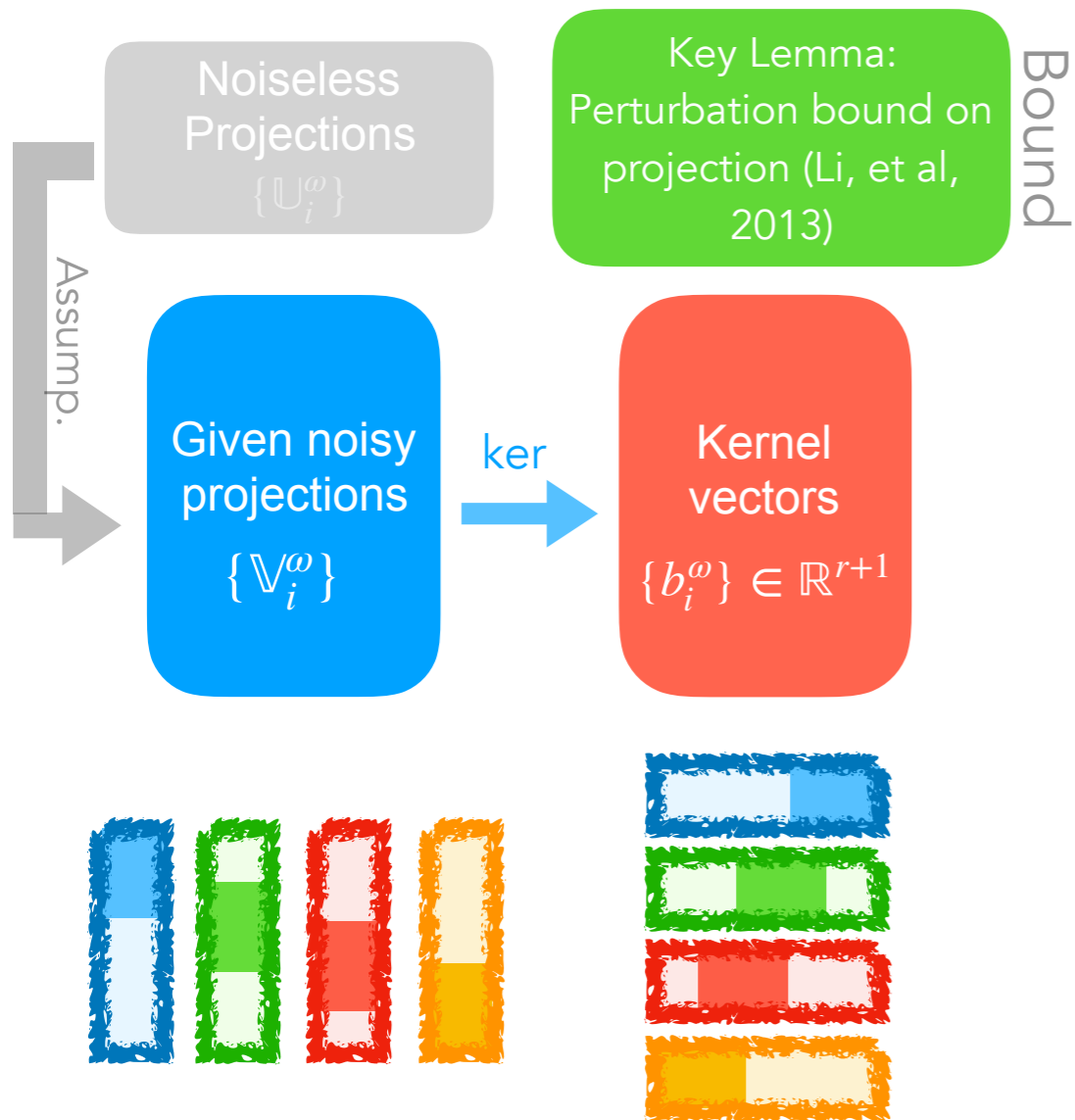


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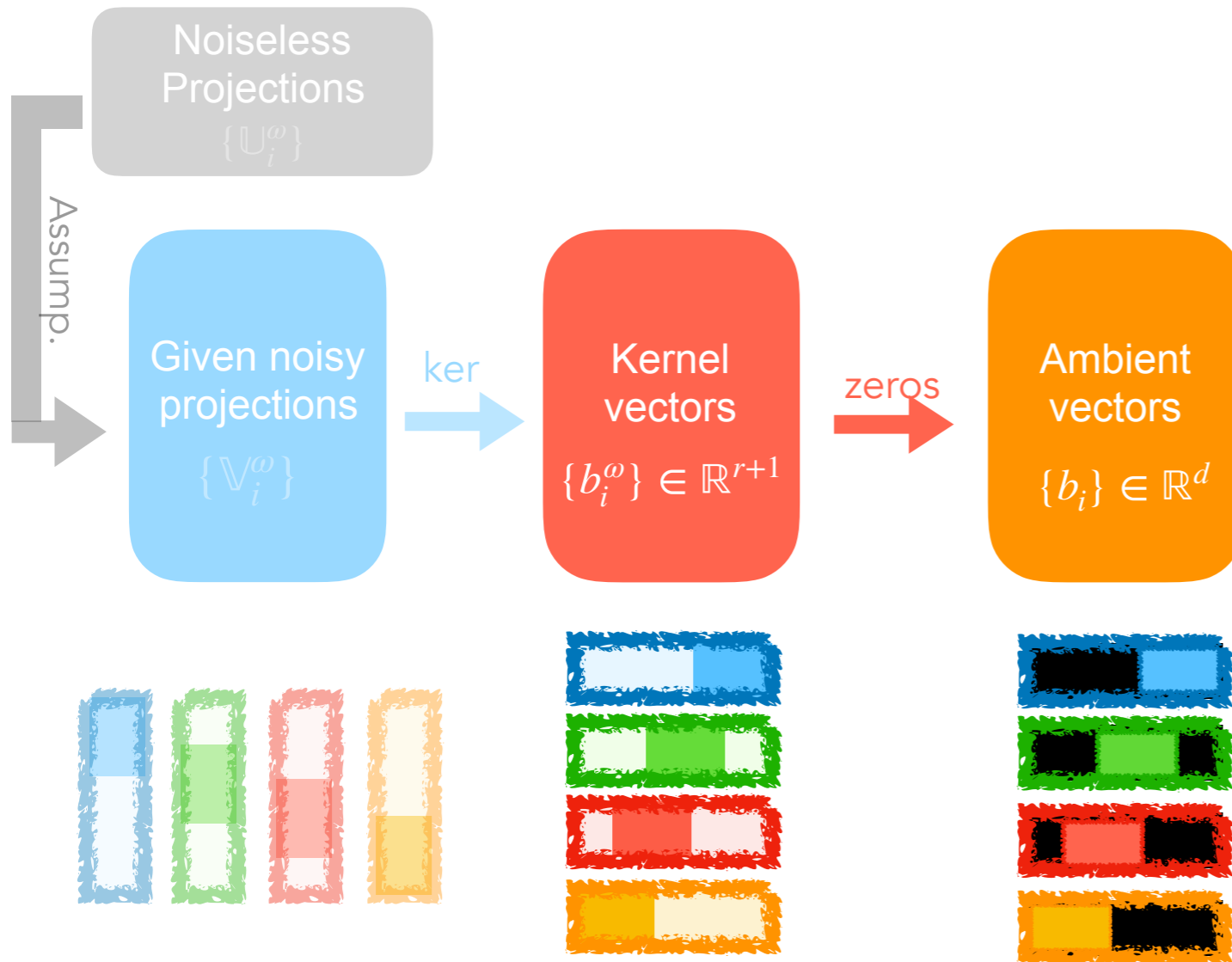
Step 1: Take a normal vector $b_i^\omega \in \ker V_i^\omega \subset \mathbb{R}^{d+1}$ for each projection

Noisy Data and Estimation Bound



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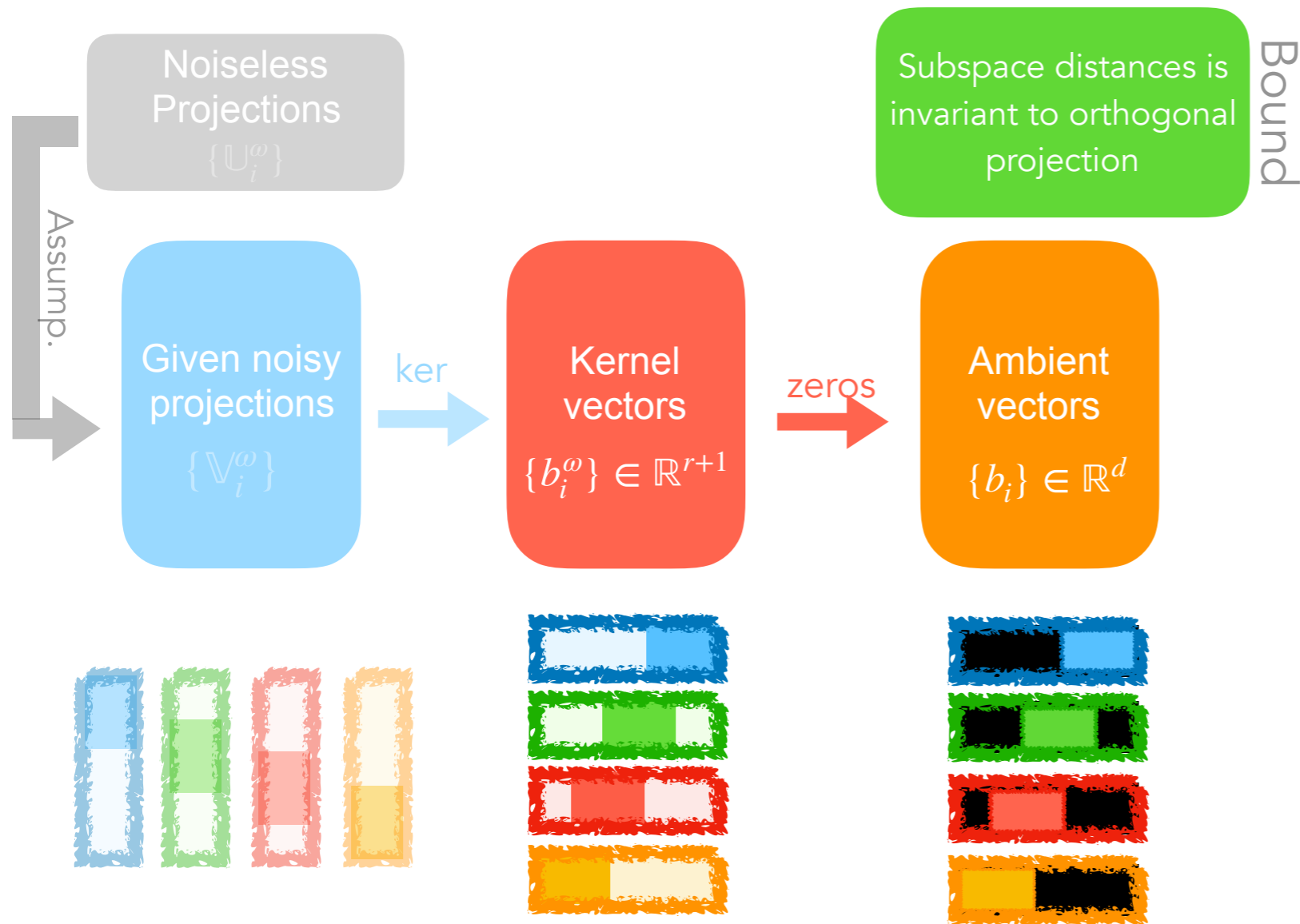
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Step 1: Take a normal vector $b_i^\omega \in \ker V_i^\omega \subset \mathbb{R}^{d+1}$ for each projection

Step 2: Construct vectors $b_i \in \mathbb{R}^d$ by padding b_i^ω with zeros where the sampling is zero

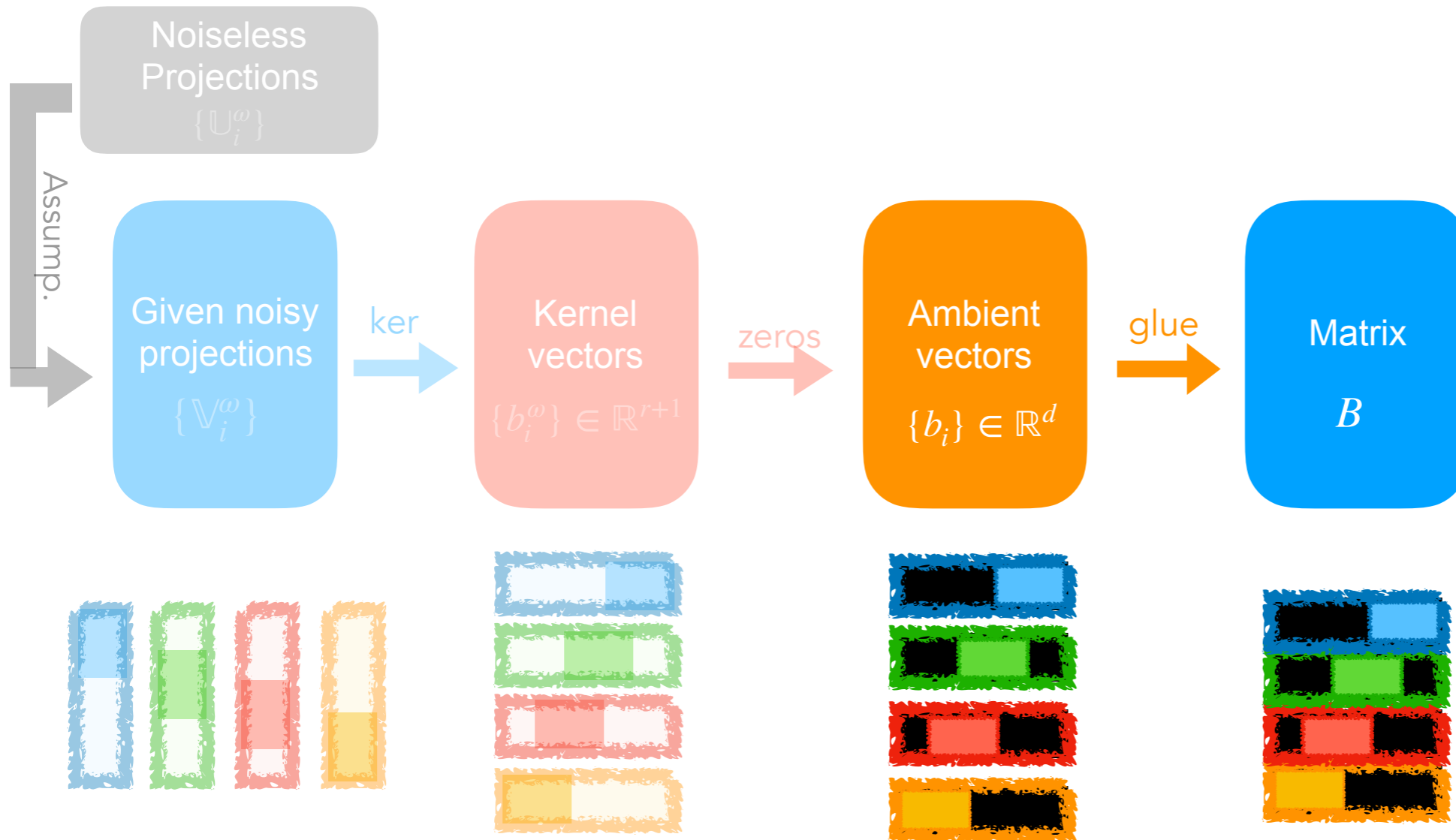
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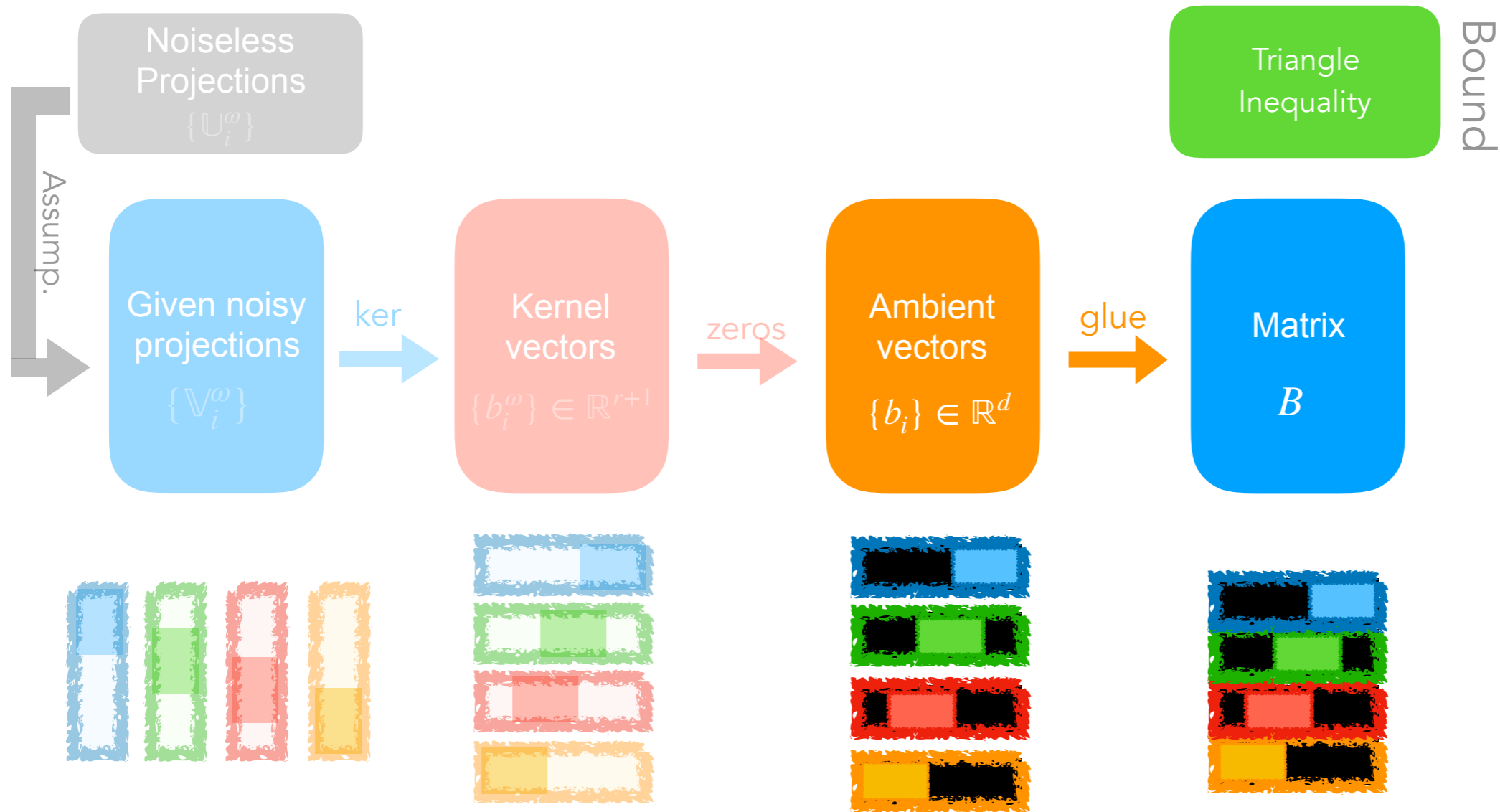


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Step 3: Form a matrix $B = [b_1 b_2 \dots b_N]$

Noisy Data and Estimation Bound

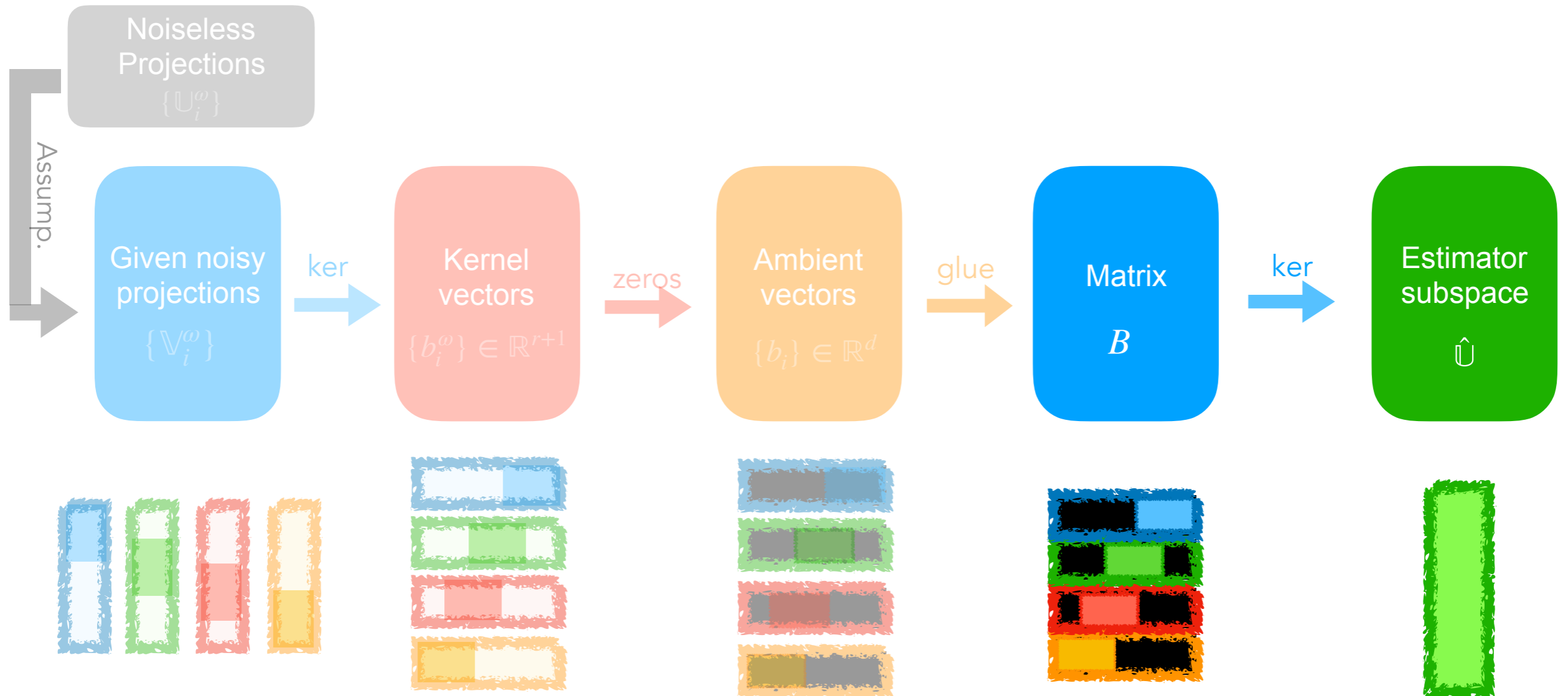


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Noisy Data and Estimation Bound



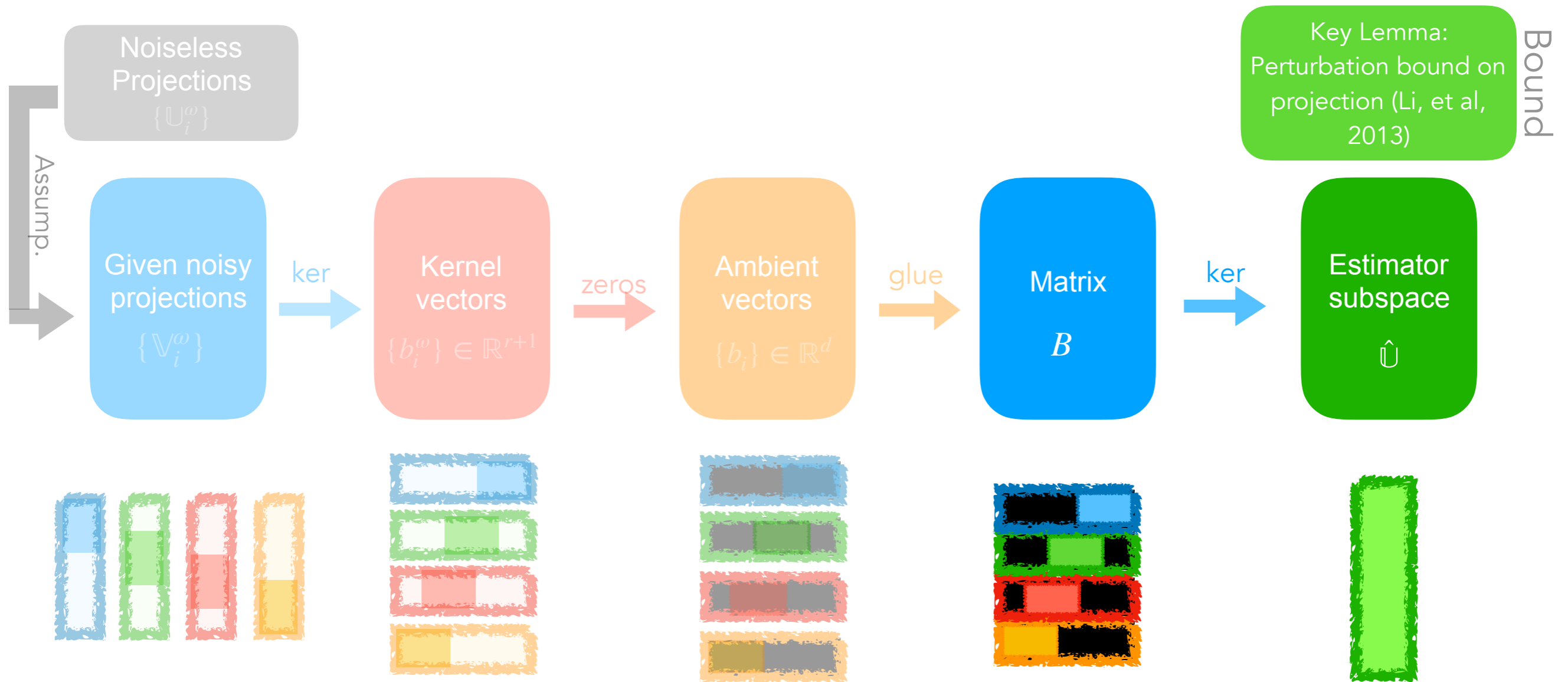
Step 1: Take a normal vector $b_i^\omega \in \ker \mathbb{V}_i^\omega \subset \mathbb{R}^{d+1}$ for each projection

Step 2: Construct vectors $b_i \in \mathbb{R}^d$ by padding b_i^ω with zeros according to the sampling

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Step 4: Take $\hat{U} = \ker B$

Noisy Data and Estimation Bound



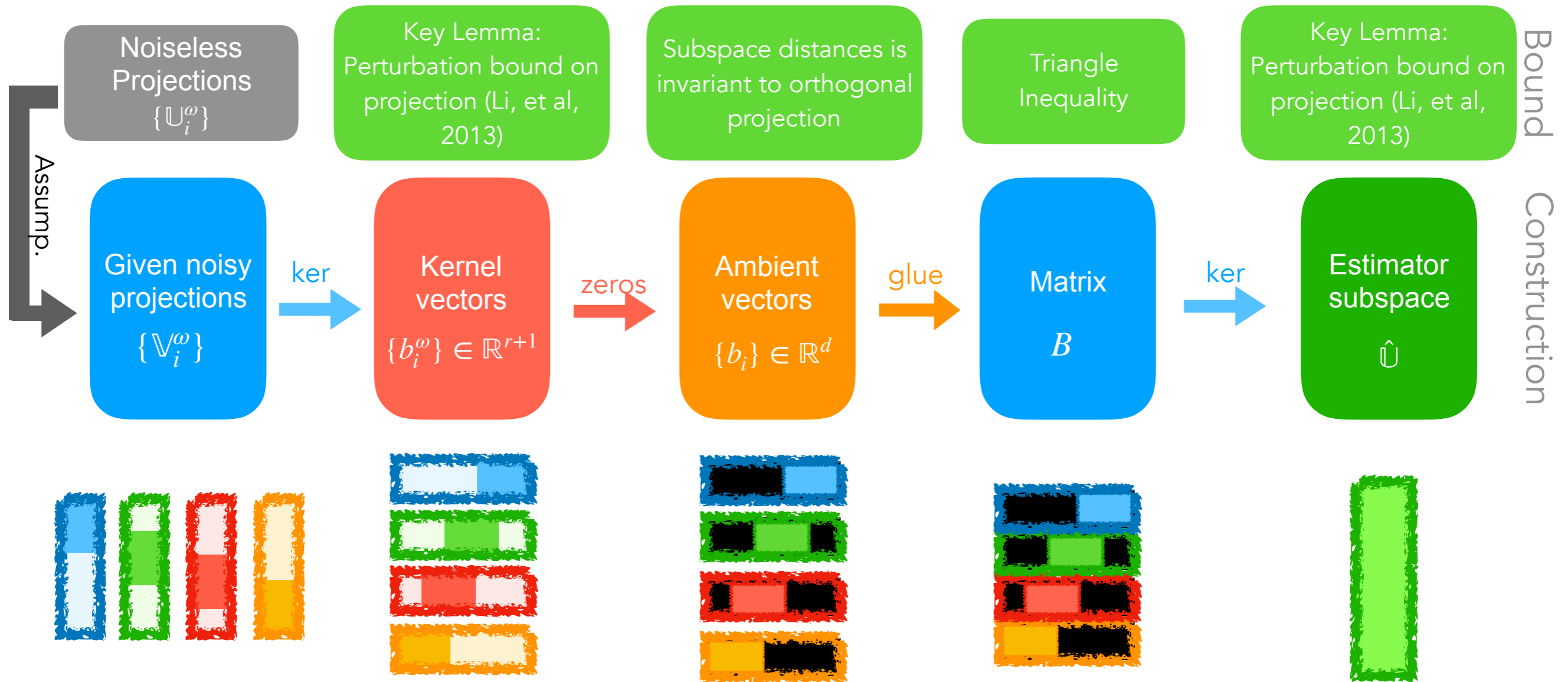
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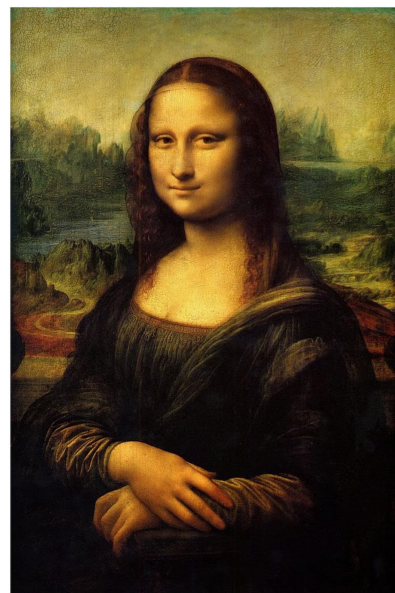
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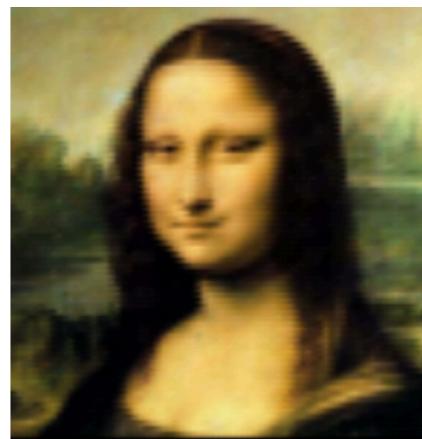
Noisy Data and Estimation Bound

Okay, but **how good is the estimator?**

True Space \mathcal{U}



Estimator $\hat{\mathcal{U}}$



or



?

Noisy Data and Estimation Bound

Theorem (S., P.-A., this paper)

For almost every \mathbb{U} ,

$$d_G(\mathbb{U}, \hat{\mathbb{U}}) \leq \frac{\epsilon \sqrt{2r(d-r)}}{\delta \cdot \sigma(B)}$$

What affects this?

Noisy Data and Estimation Bound

$$\sigma(B)$$

Noisy Data and Estimation Bound

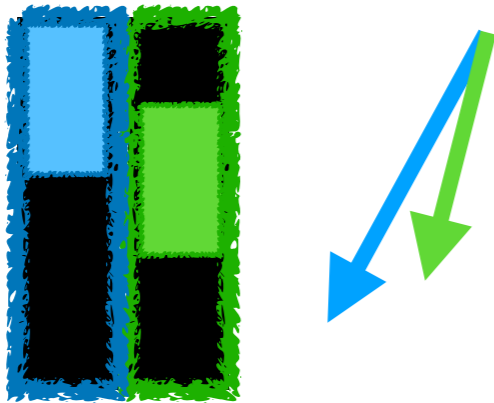
$\sigma(B)$

Residual of projecting
columns of B
onto each other

Noisy Data and Estimation Bound

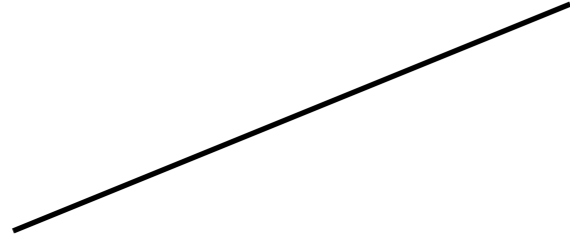
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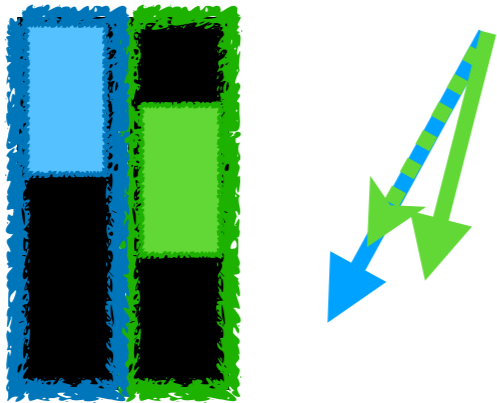


Noisy Data and Estimation Bound

$\sigma(B)$

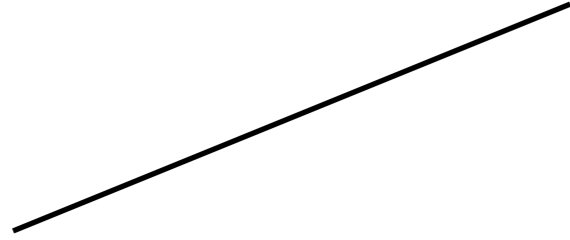


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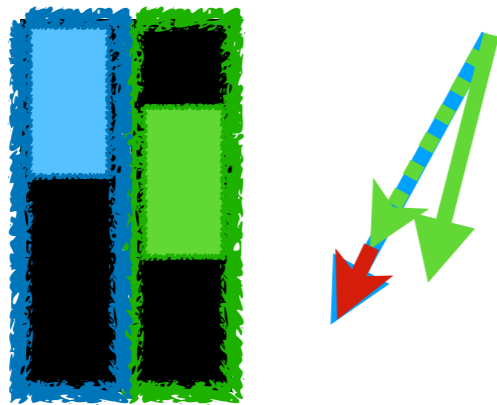


Noisy Data and Estimation Bound

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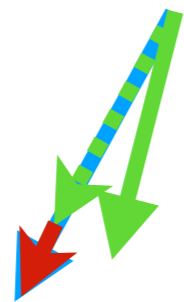
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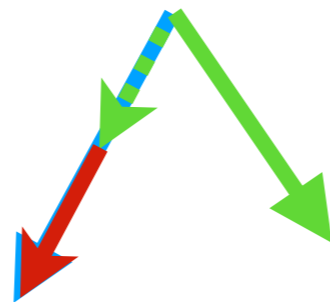
Noisy Data and Estimation Bound

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Residual of projecting
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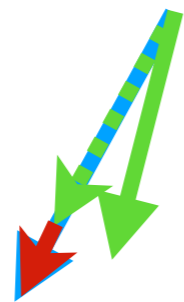
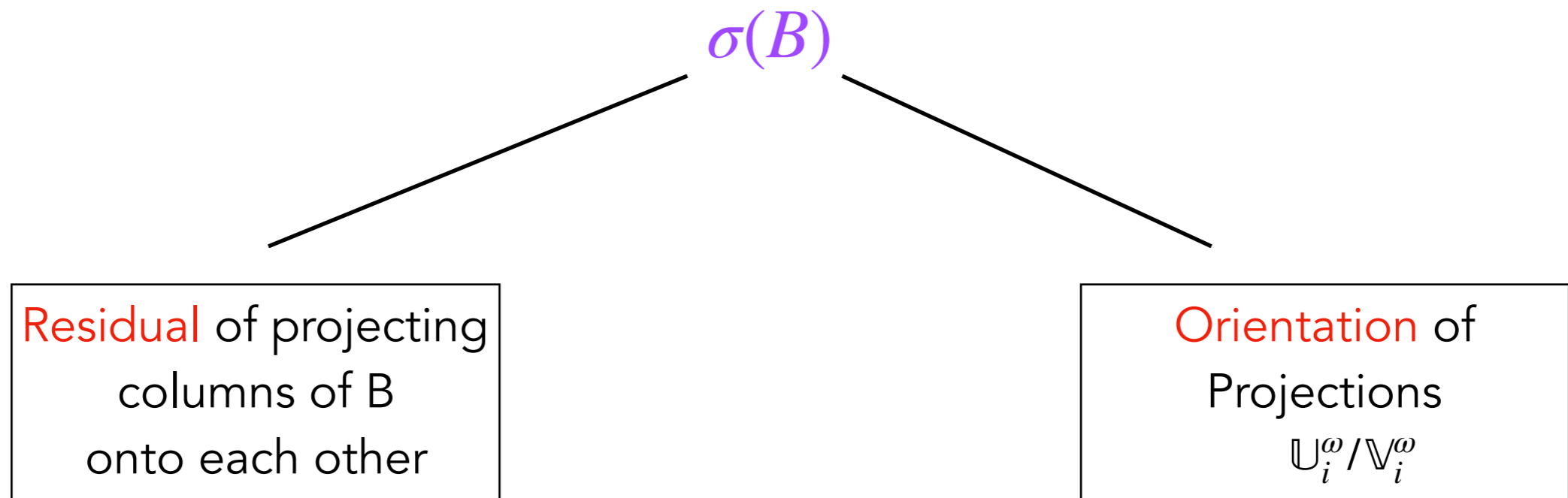


Small

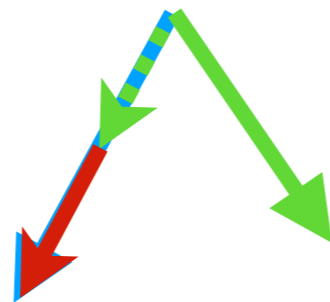


Large

Noisy Data and Estimation Bound



Small



Large

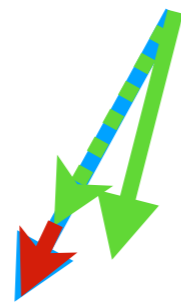
Noisy Data and Estimation Bound

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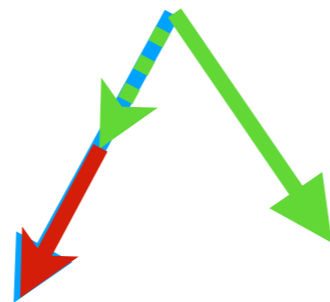
Residual of projecting
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Orientation of
Projections

U_i^ω / V_i^ω



Small



Large

$$U_i^\omega = \left[\begin{array}{c} \mathbf{I} \\ \hline \alpha_i^T \end{array} \right] \left. \begin{array}{l} \} r \\ \} 1 \end{array} \right\}$$

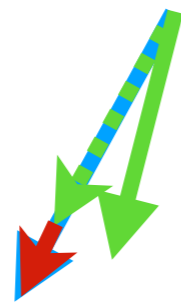
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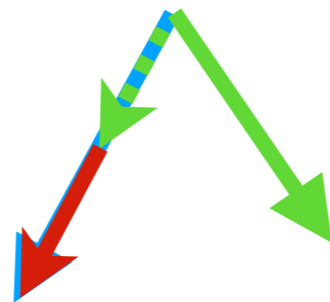
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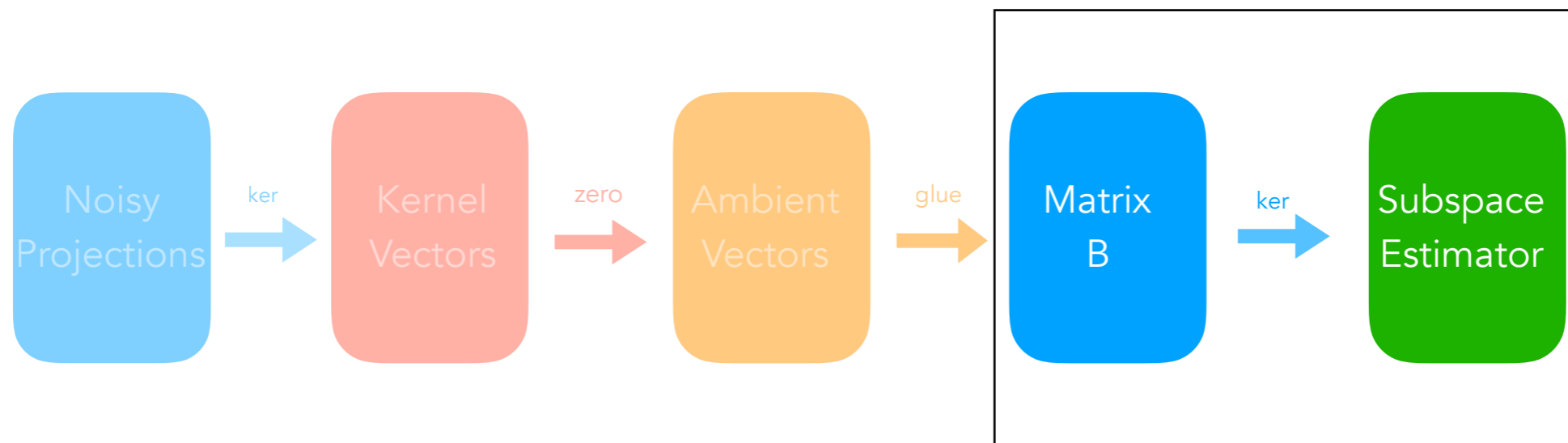
b_i is a perturbation of $[\alpha_i^T, -1]$

Noisy Data and Estimation Bound

Where does this come up?

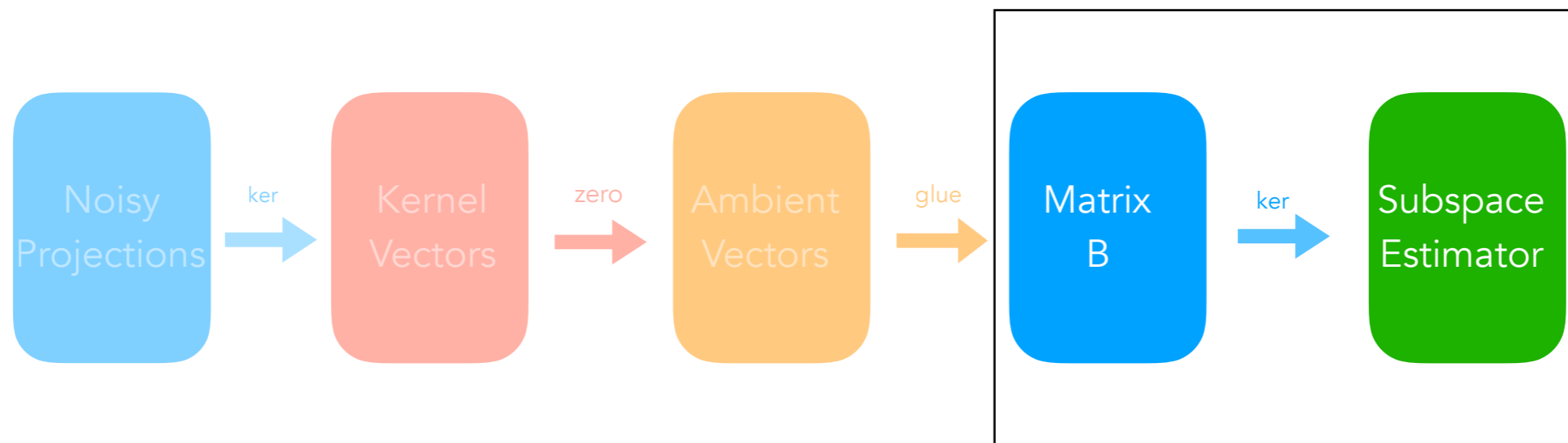
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Noisy Data and Estimation Bound

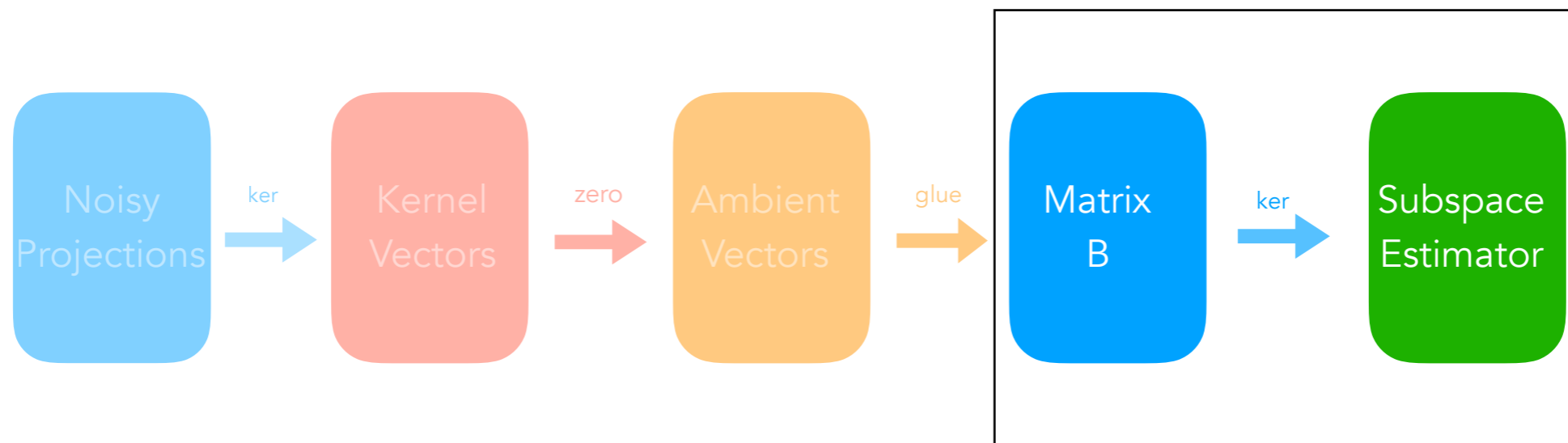
Where does this come up?



Here, we are taking an **orthogonal** space

Noisy Data and Estimation Bound

Where does this come up?



Here, we are taking an **orthogonal** space
How sensitive is this to perturbations?

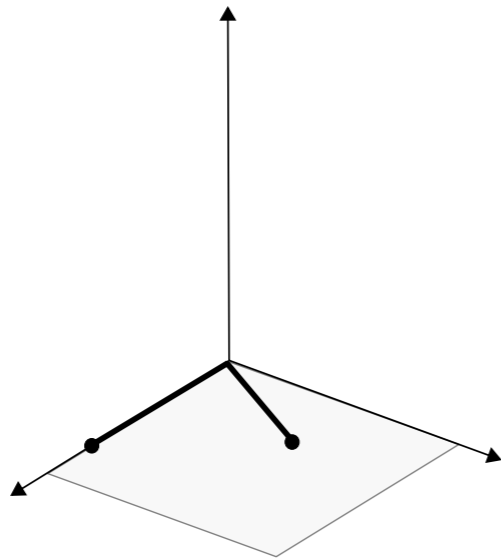
Noisy Data and Estimation Bound

How much a **subspace** gets perturbed depends on how **singular** its basis is.

Noisy Data and Estimation Bound

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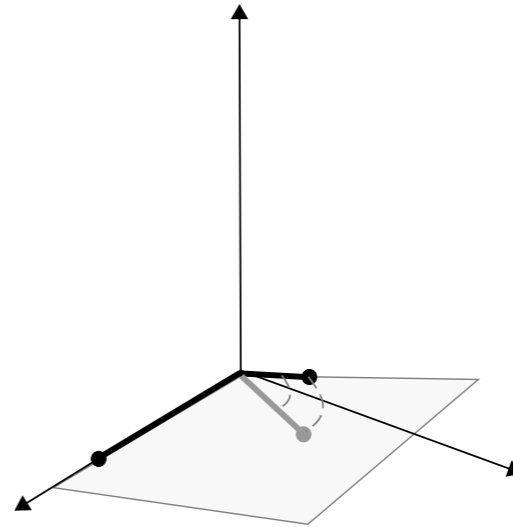
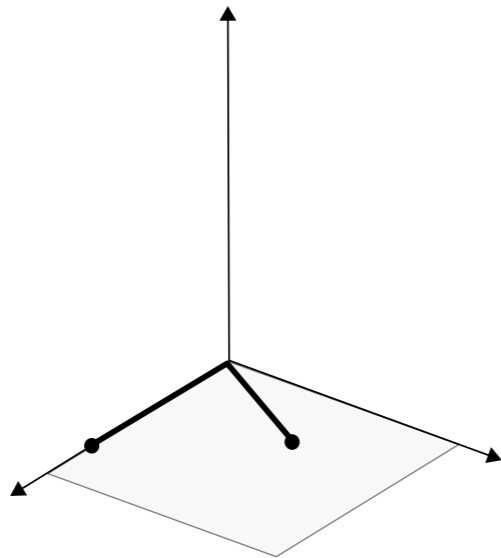
Non-singular Basis



Noisy Data and Estimation Bound

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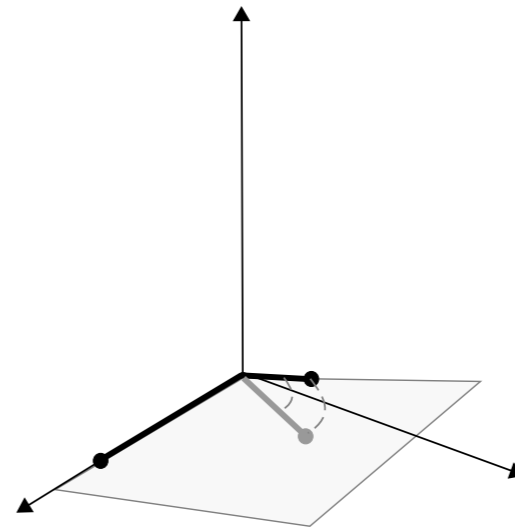
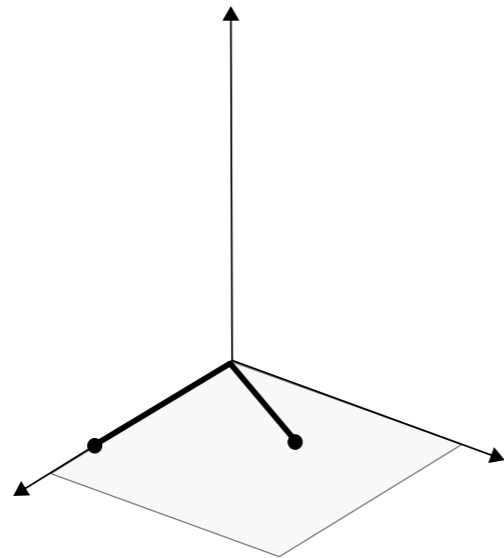
Non-singular Basis



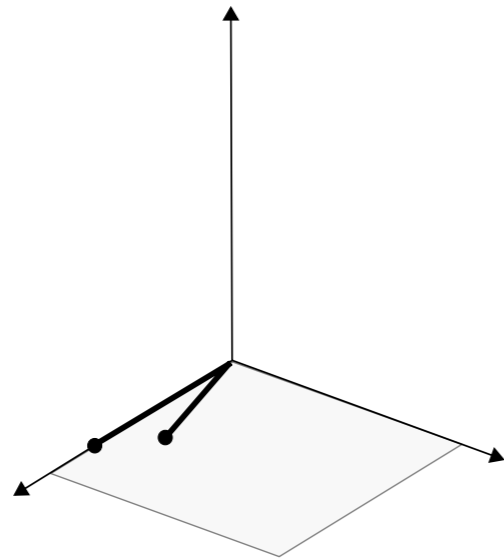
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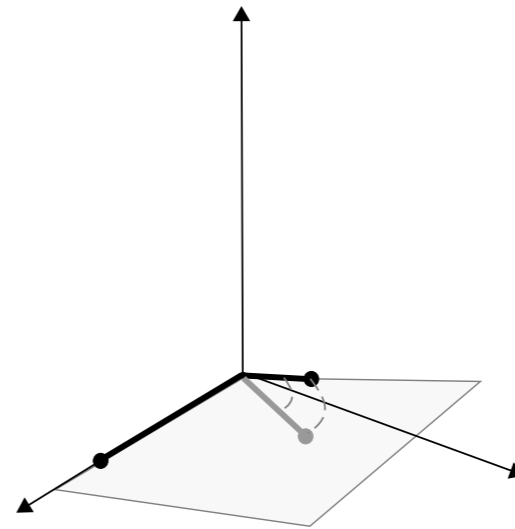
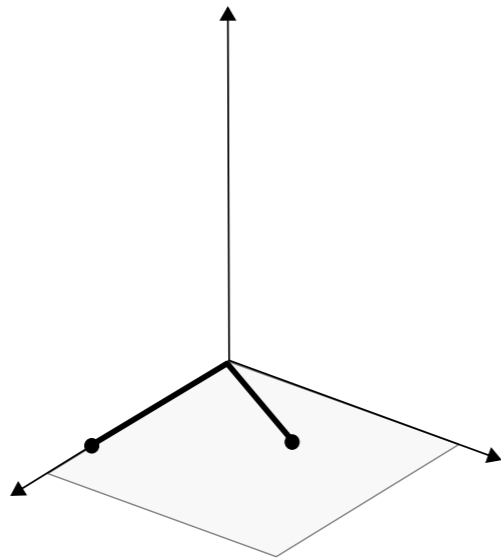
Singular Basis



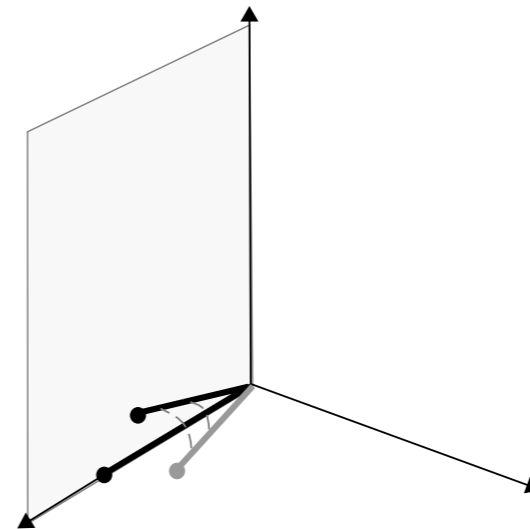
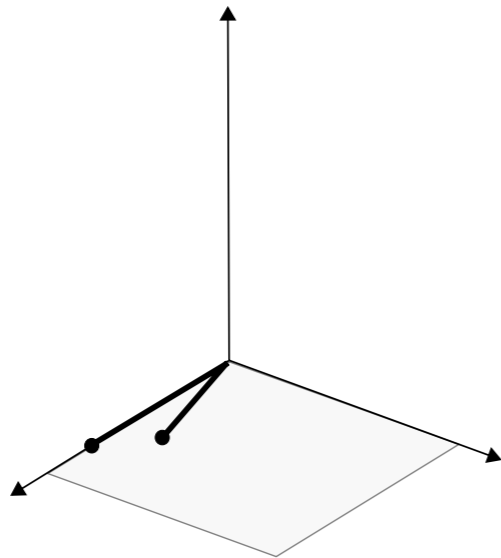
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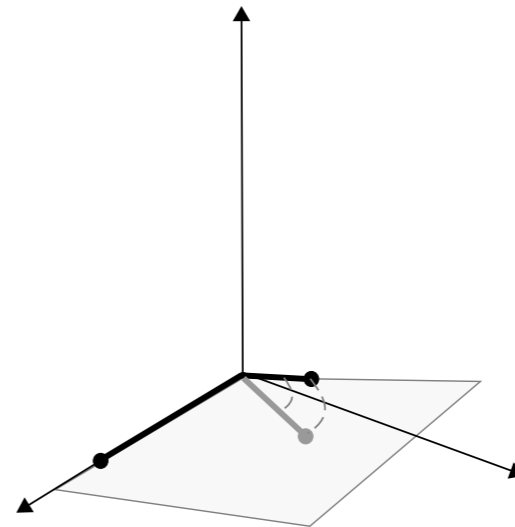
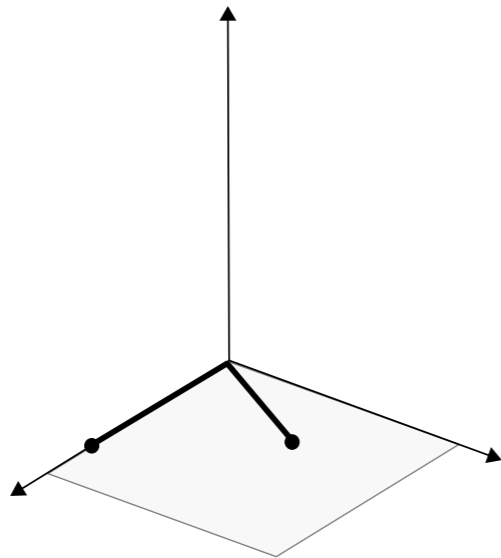
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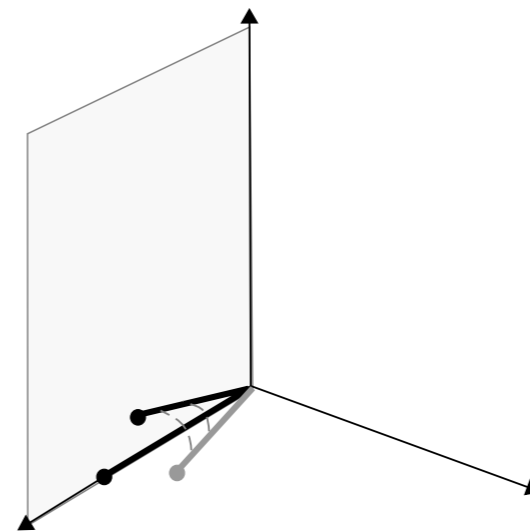
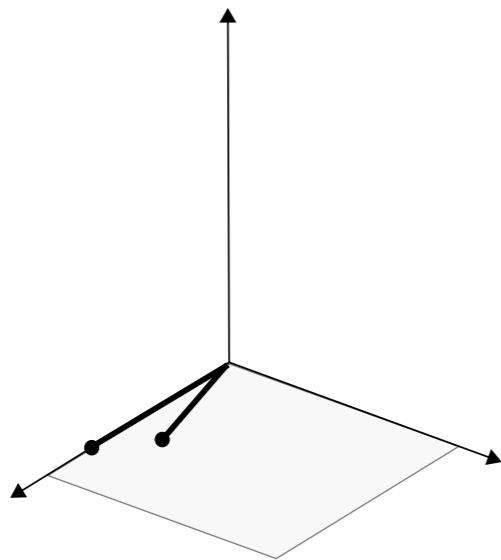
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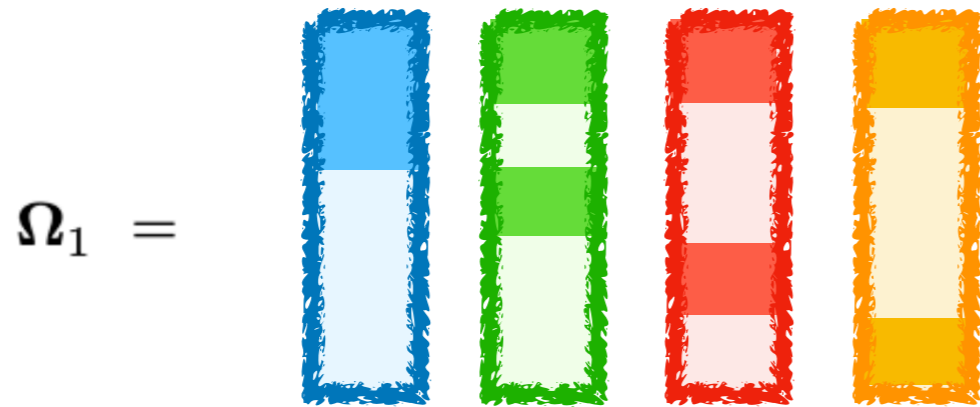


Noisy Data and Estimation Bound

Bottom Line: Different Samplings can lead to different bounds.

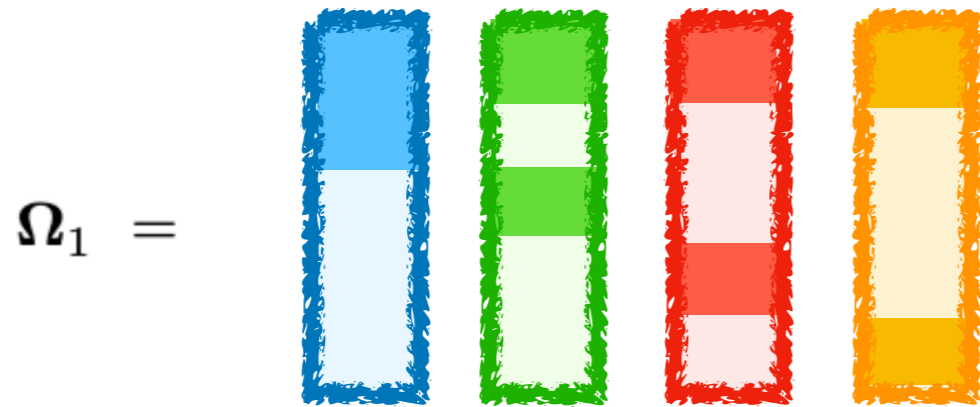
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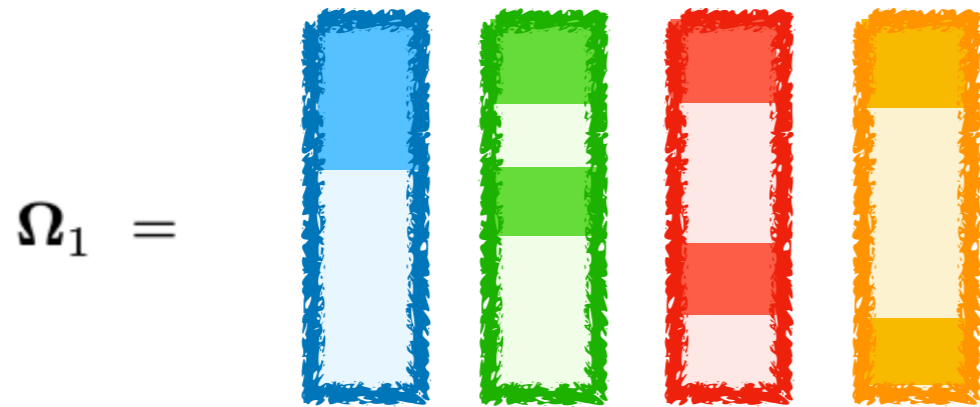
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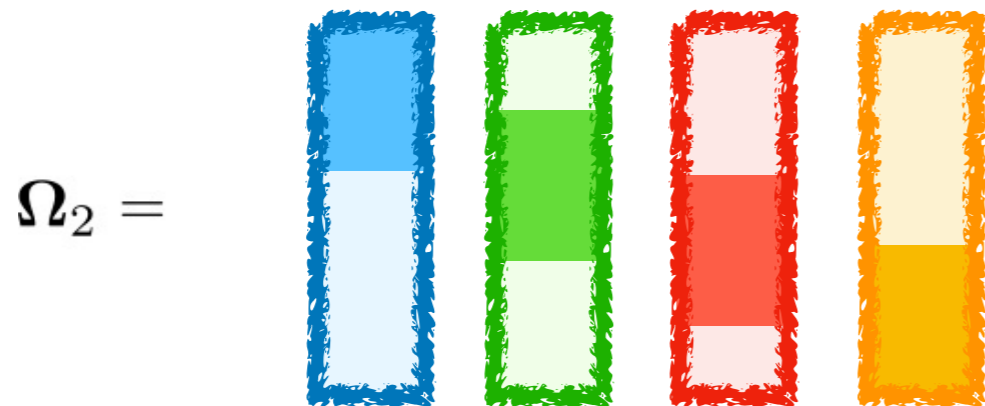
- More overlaps, but
- Each column has a unique coordinate
- Less likely to have small residuals

Noisy Data and Estimation Bound

Bottom Line: **Different Samplings** can lead to **different bounds**.



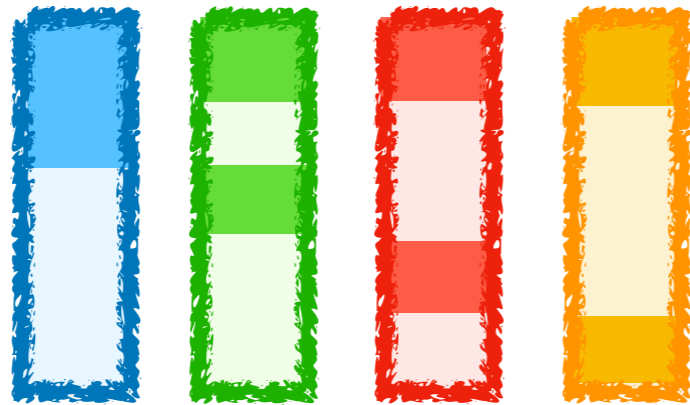
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Noisy Data and Estimation Bound

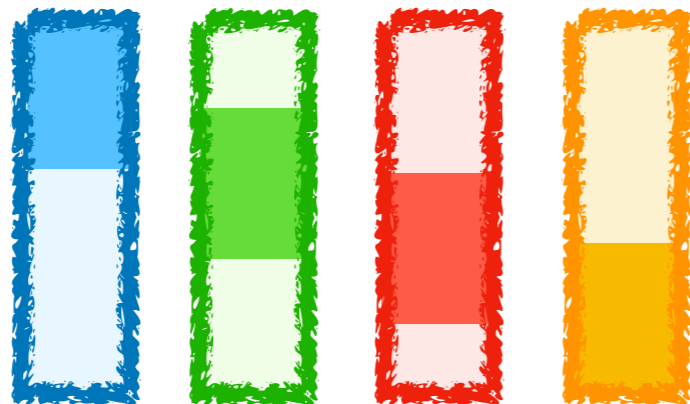
Bottom Line: **Different Samplings** can lead to **different bounds**.

$\Omega_1 =$



- More overlaps, but
- Each column has a unique coordinate
- Less likely to have small residuals

$\Omega_2 =$

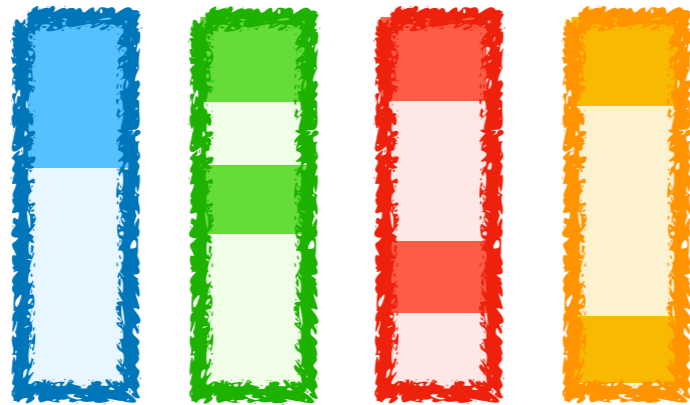


- Fewer overlaps, but
- Most columns don't have unique coordinates
- More likely to have small residuals (than sampling 1)

Noisy Data and Estimation Bound

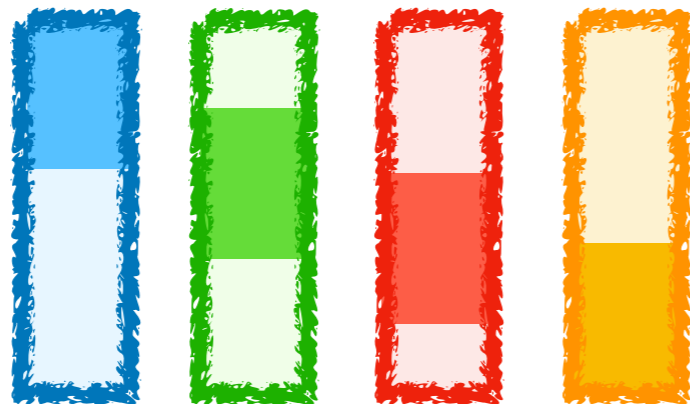
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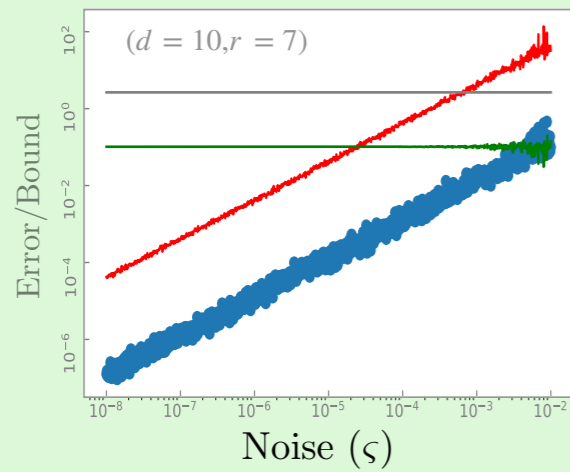
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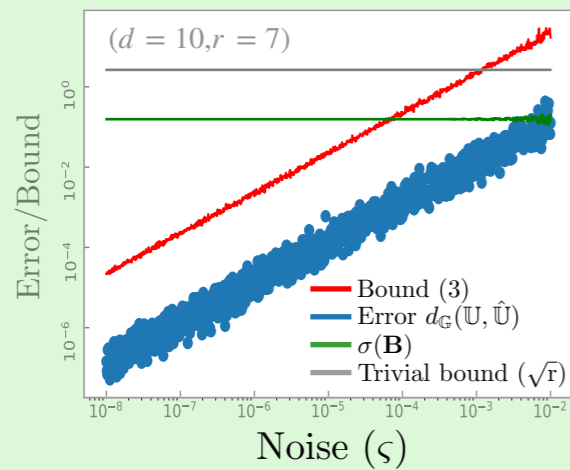
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Noisy Data and Estimation Bound

Sampling Ω_1



Sampling Ω_2



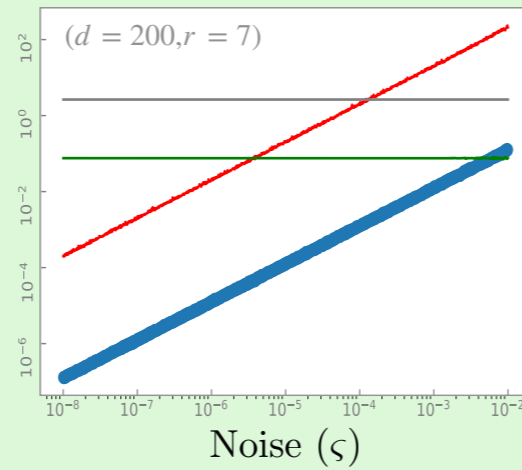
Low dimensions
+
Varying Noise

Bound tight - ✓

Noisy Data and Estimation Bound

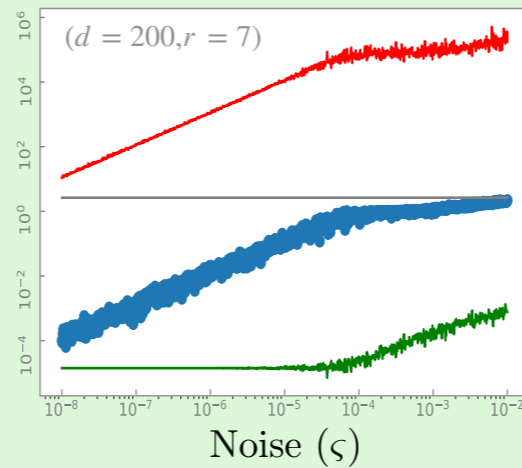
Sampling Ω_1

Error/Bound



Sampling Ω_2

Error/Bound



High dimensions
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Varying Noise

Bound tight - ✓

Depends on Sampling
Pattern

Noisy Data and Estimation Bound

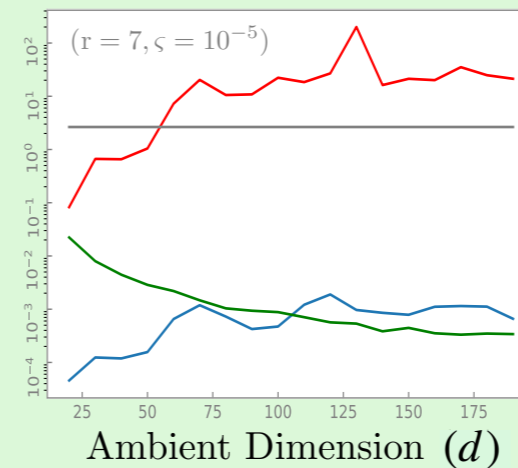
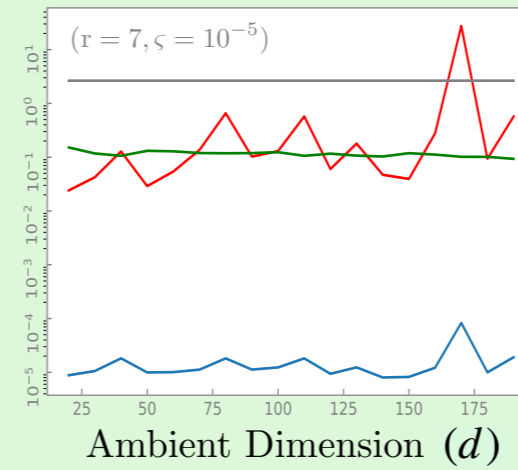
Sampling Ω_1
Error/Bound

Sampling Ω_2
Error/Bound

Low Subspace Rank
+
Varying Ambient Dim

Bound tight - ✓

Depends on sampling.
Good sampling shows
bound follow error



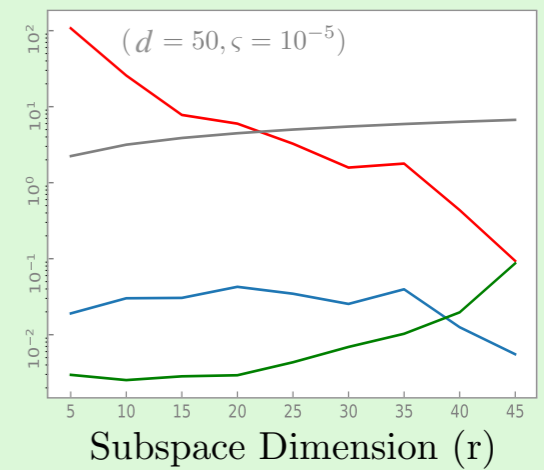
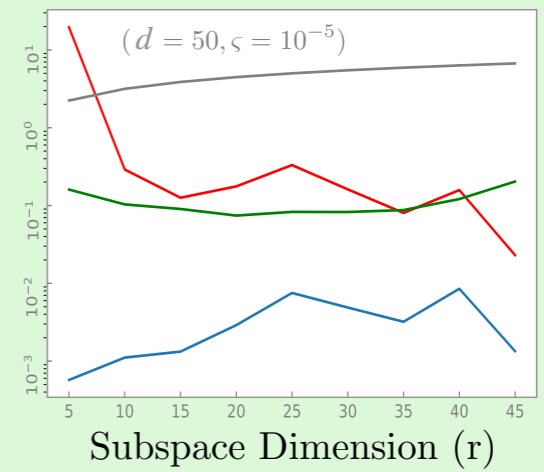
Noisy Data and Estimation Bound

Sampling Ω_1
Error/Bound

Sampling Ω_2
Error/Bound

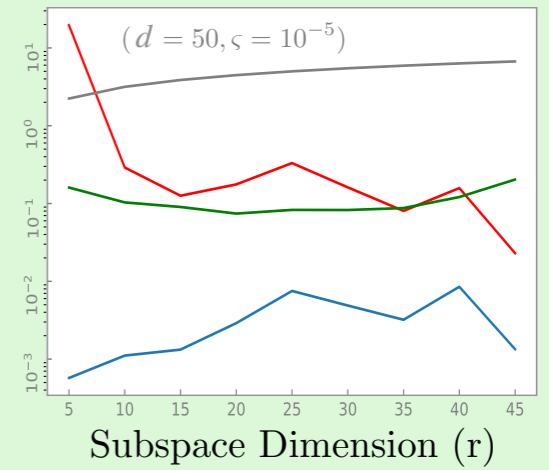
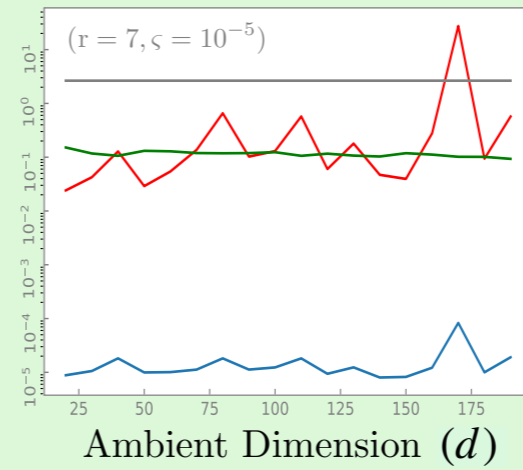
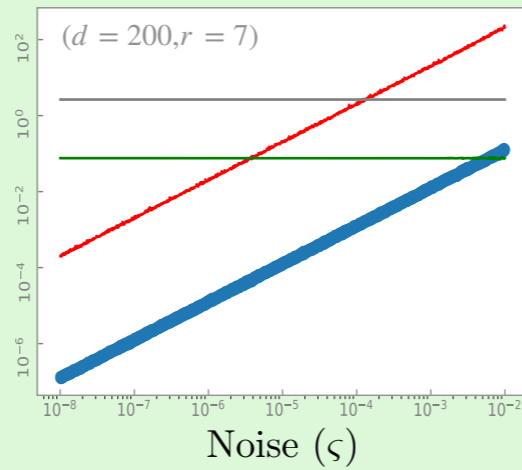
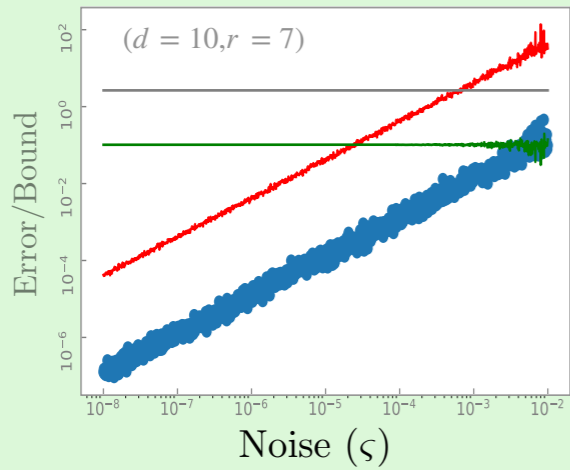
High ambient dim
+
Varying Subspace Dim

Bound tight - ✓

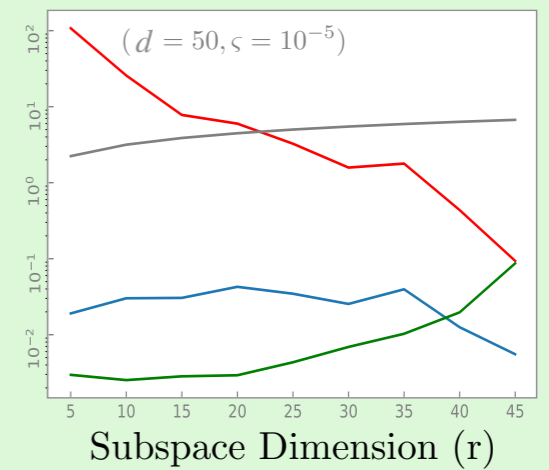
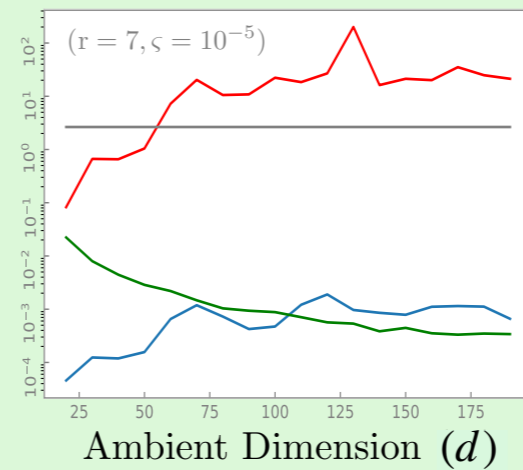
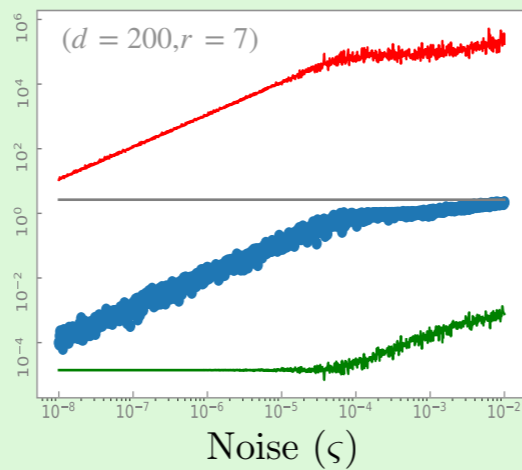
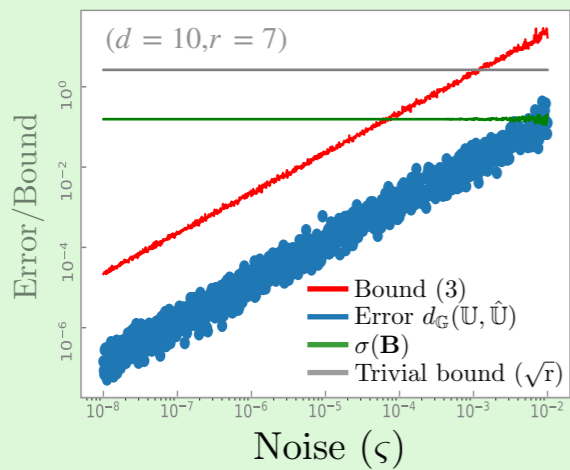


Noisy Data and Estimation Bound

Sampling Ω_1



Sampling Ω_2



Outline

1. Problem Setup - Subspace Estimation
2. Motivation - Missing Data
3. Previous Work: Noiseless case
4. This Paper - Noisy Data and Estimation Bound
5. Applications
6. Conclusions

Applications - LRMC Theory

Subspace reconstruction
has shed light on various
LRMC!

Applications - LRMC Theory

Subspace reconstruction
has shed light on various
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- ① Deterministic sampling conditions for unique completability in LRMC (Theorem 2, Lemma 8 in [2]).
- ② The information-theoretic requirements and sample complexity of HRMC (Theorems 1, 2 in [3]).
- ③ The fundamental conditions for learning mixtures in MMC (Theorem 1 in [4]).
- ④ Identifiability conditions to learn tensorized subspaces in LADMC (Theorem 1 in [5], Lemmas 2, 3 in [6]).
- ⑥ Unique completability conditions for LTRTC (Lemma 4, Theorem 4 in [7], Lemma 9, Theorem 7 in [8]).
- ⑦ Deterministic conditions for unique completability in LCRTC (Lemma 18 in [9]).

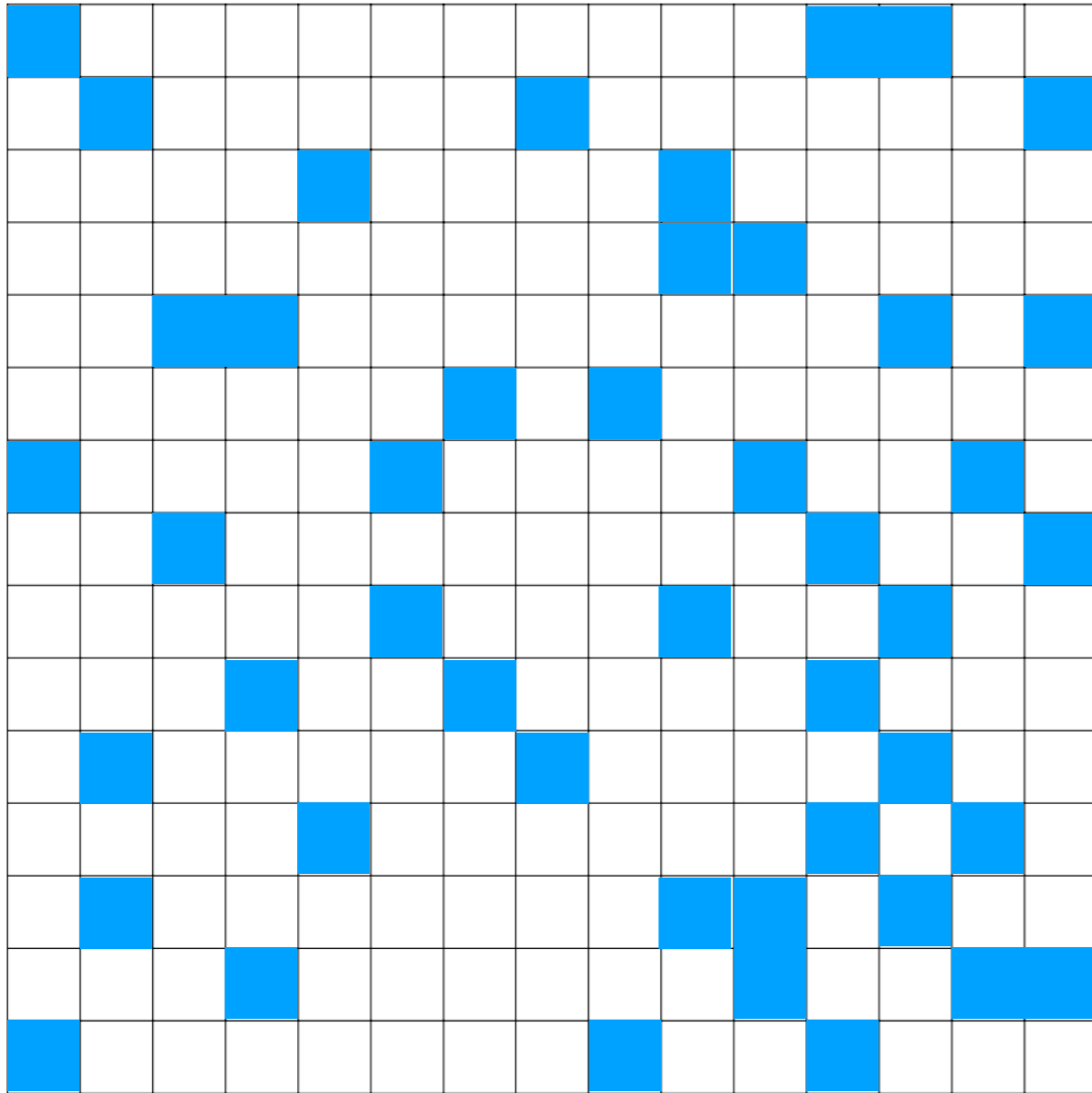
Applications - LRMC Theory

Subspace reconstruction
has shed light on various
LRMC!

Project incomplete
data onto candidate
subspaces; reject
incompatible
spaces.

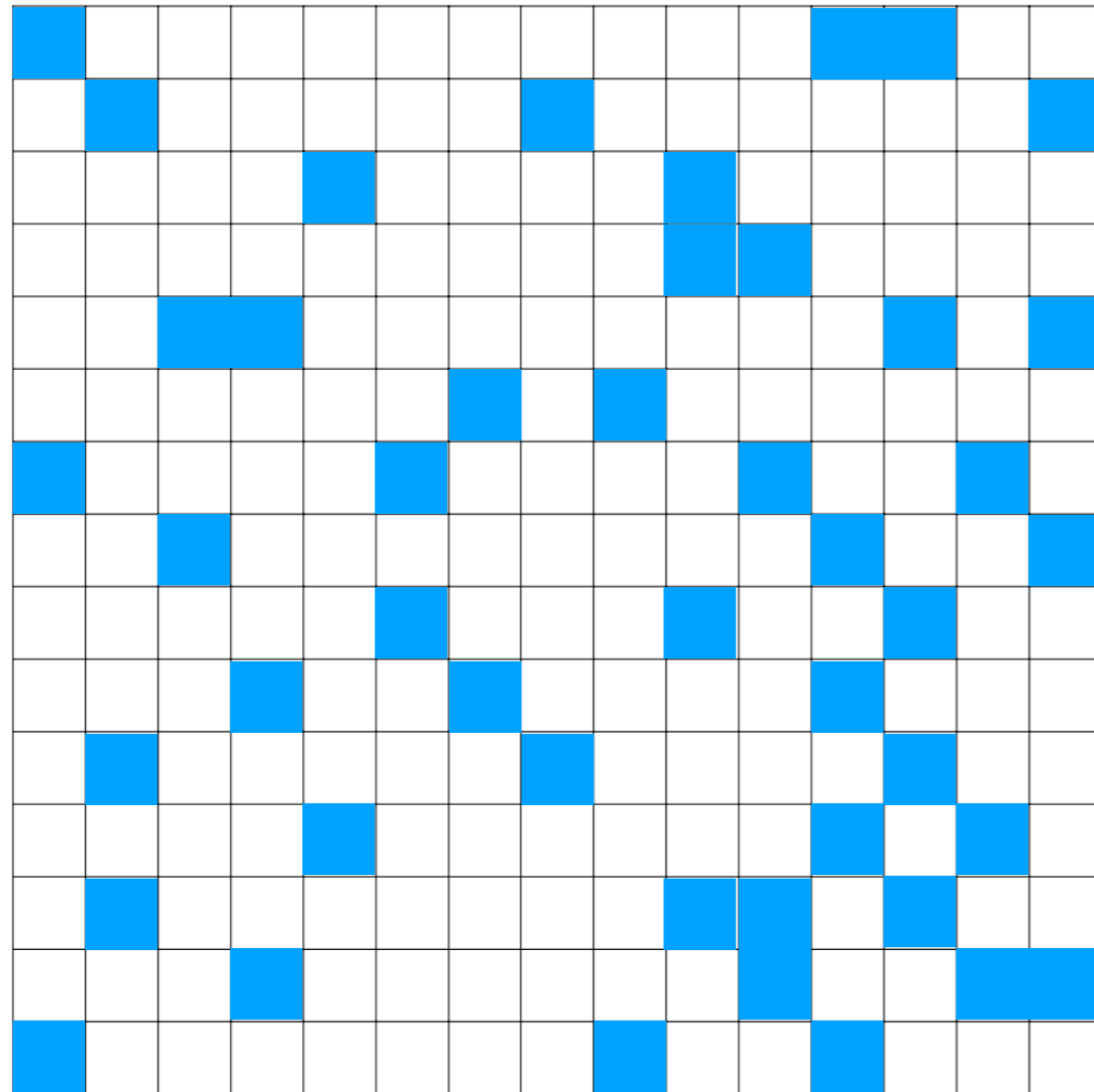
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Applications - RPCA Algorithms



Subspace reconstruction based RPCA Algorithm

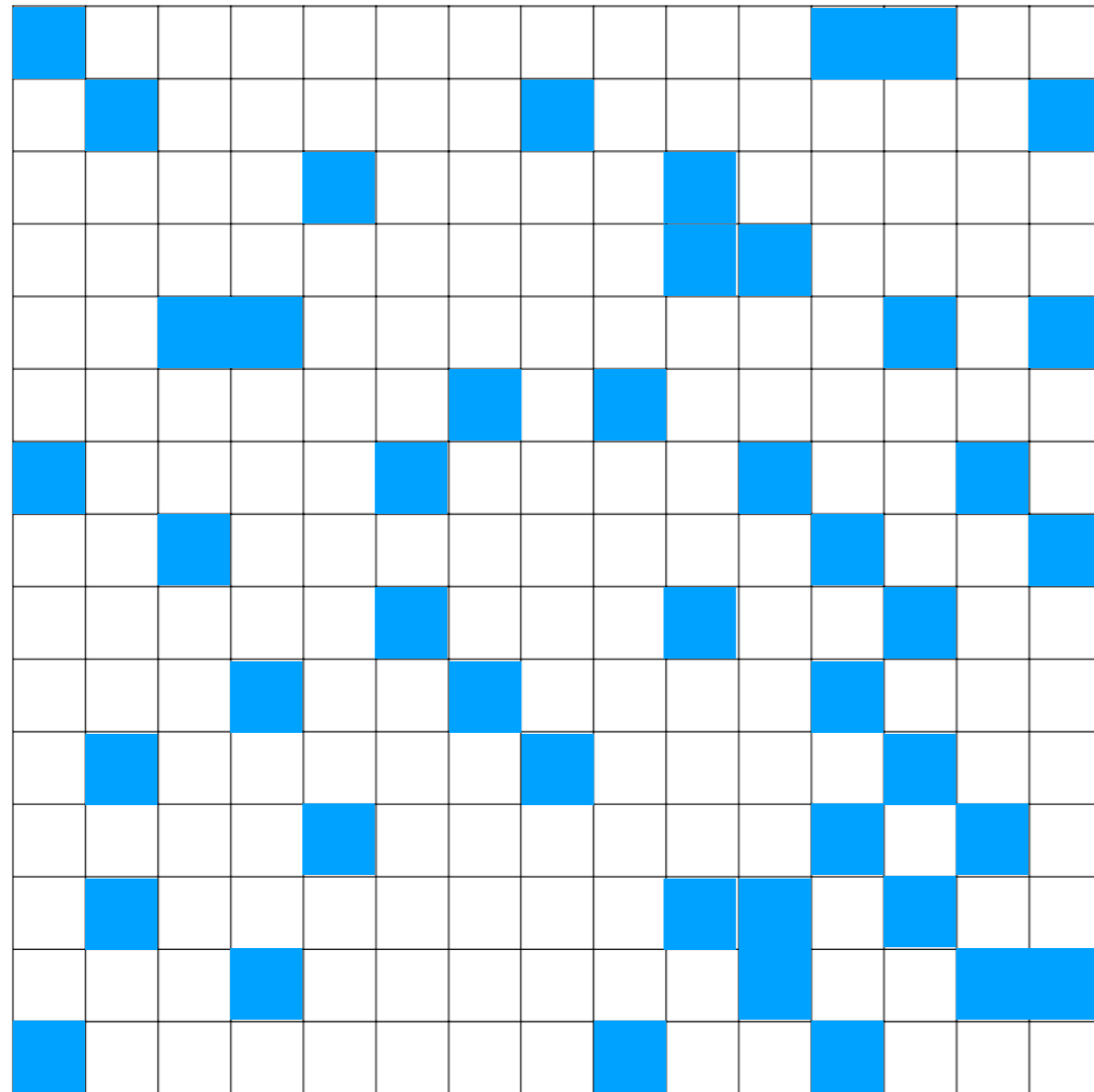
Applications - RPCA Algorithms



□ Low Rank Data

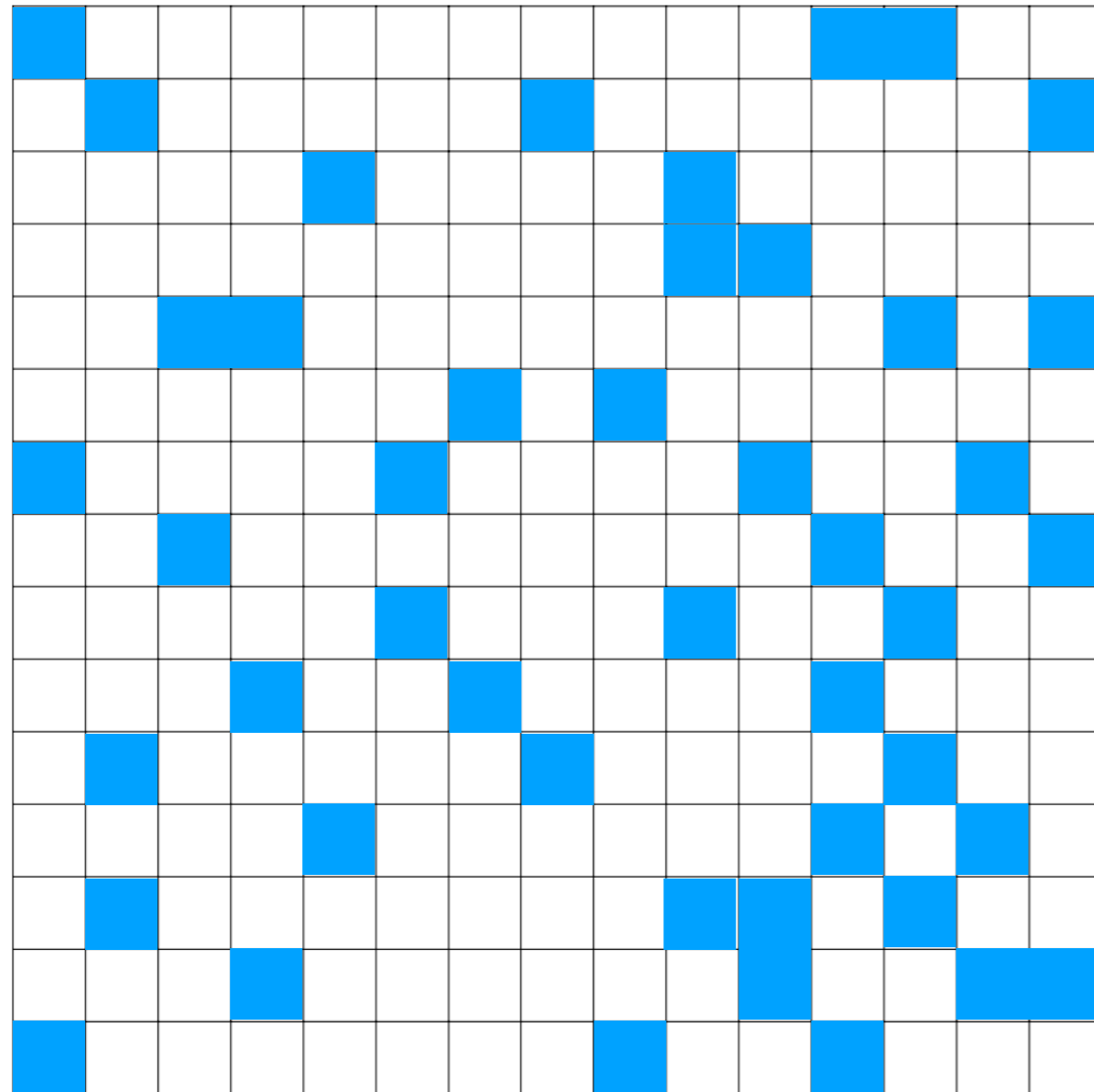
Subspace reconstruction based RPCA Algorithm

Applications - RPCA Algorithms



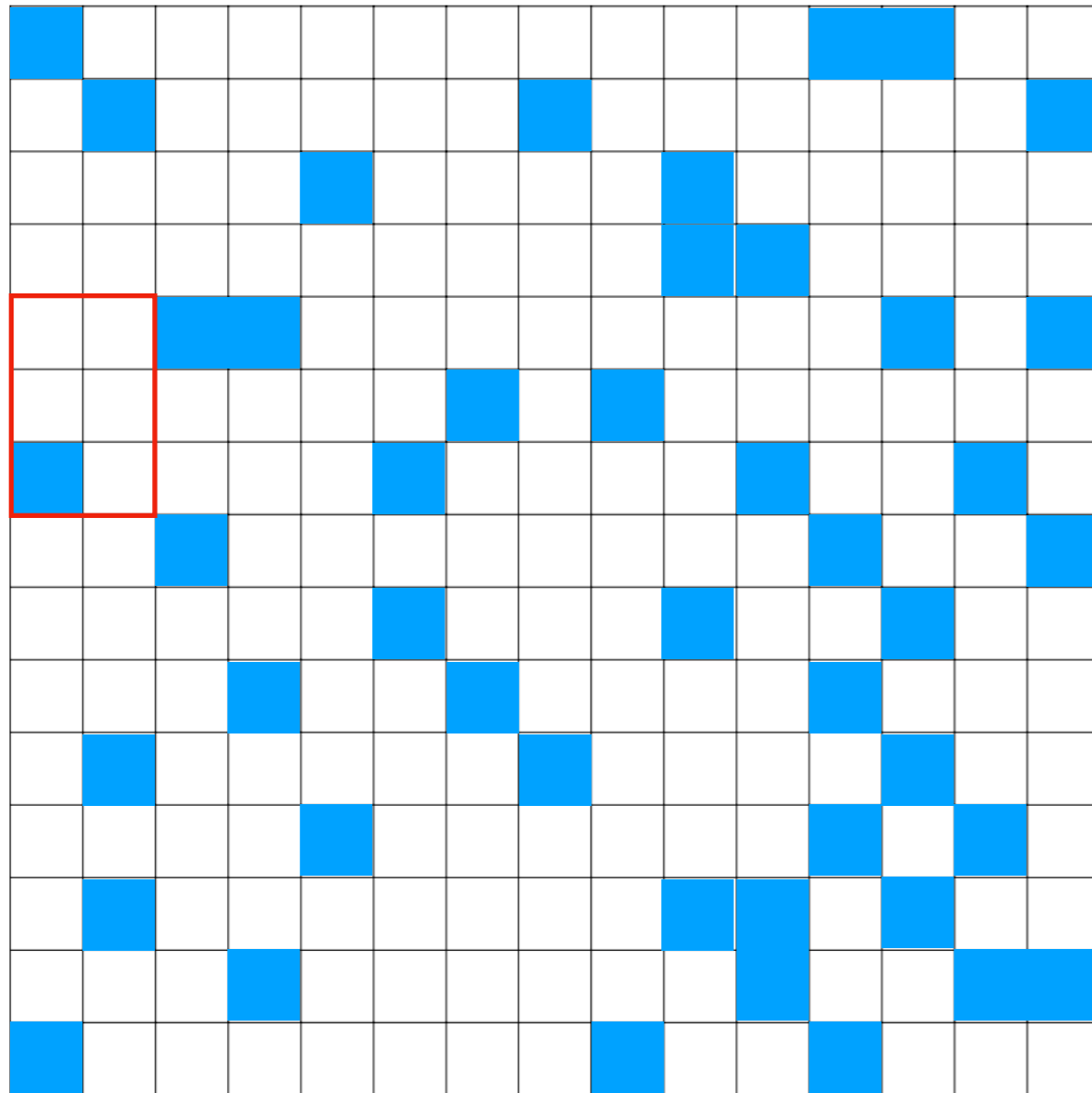
Subspace reconstruction based RPCA Algorithm

Applications - RPCA Algorithms



Subspace reconstruction based RPCA Algorithm

Applications - RPCA Algorithms

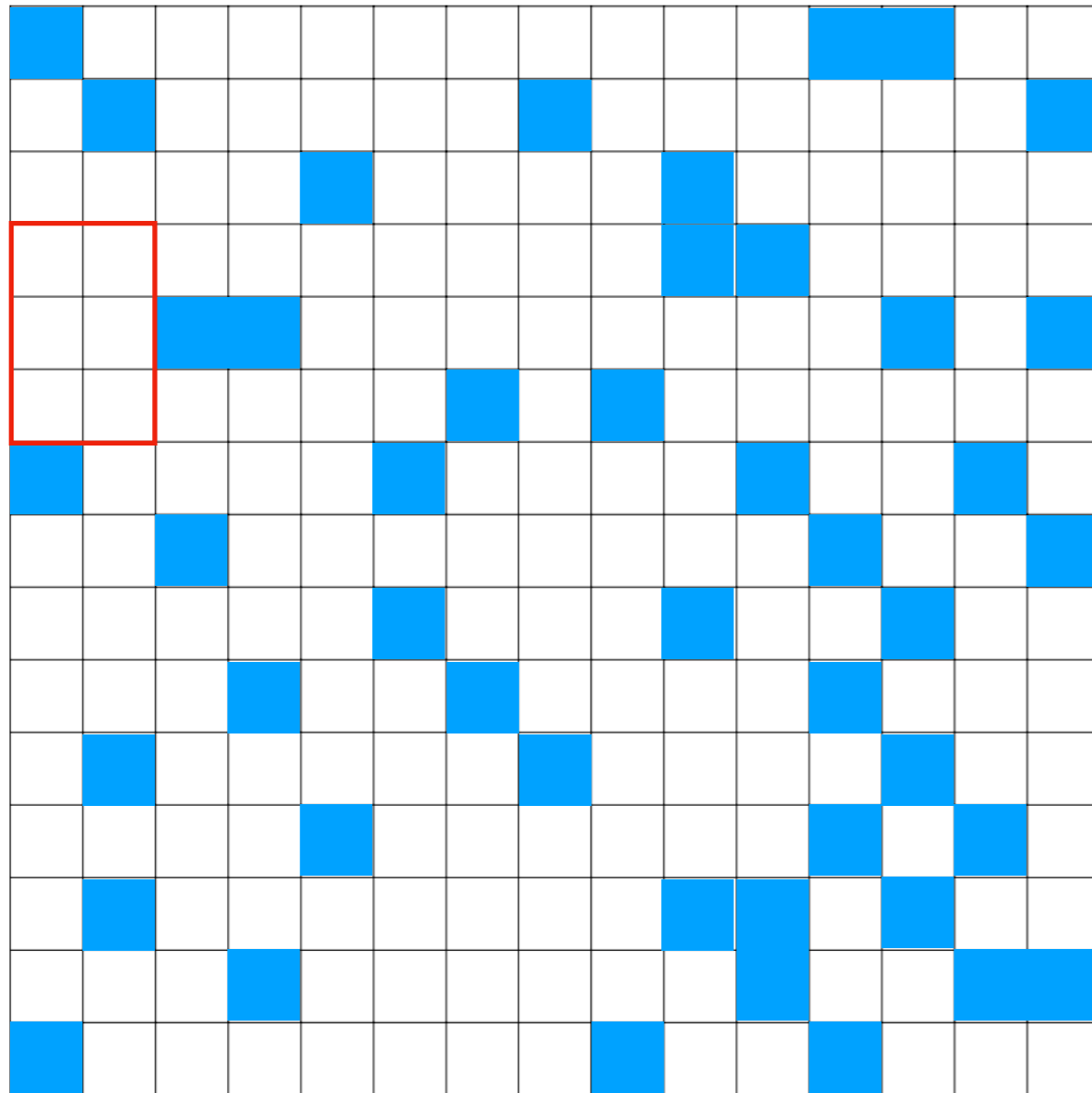


White box: Low Rank Data ❤️
Blue box: Sparse Corruption

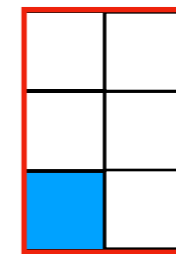
Red-bordered box: rank $> r$ → Corruption Present

Subspace reconstruction based RPCA Algorithm

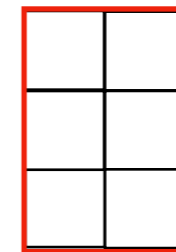
Applications - RPCA Algorithms



White square: Low Rank Data 
Blue square: Sparse Corruption



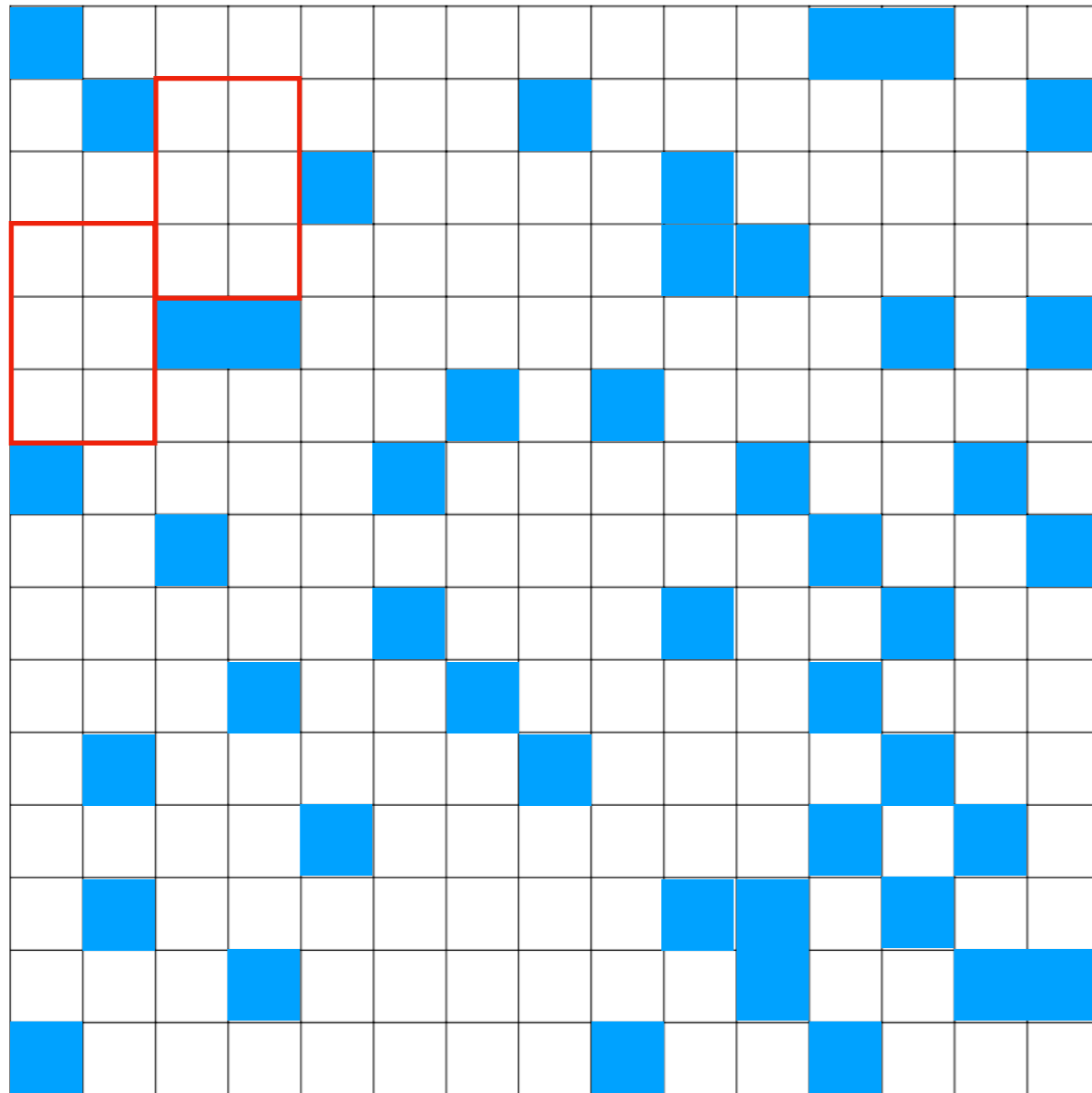
$\text{rank} > r$  Corruption Present



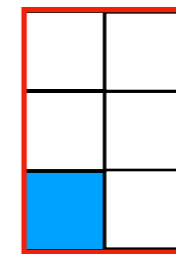
$\text{rank} = r$  Corruption Absent

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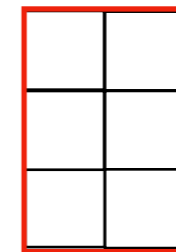
Applications - RPCA Algorithms



Low Rank Data 
Sparse Corruption



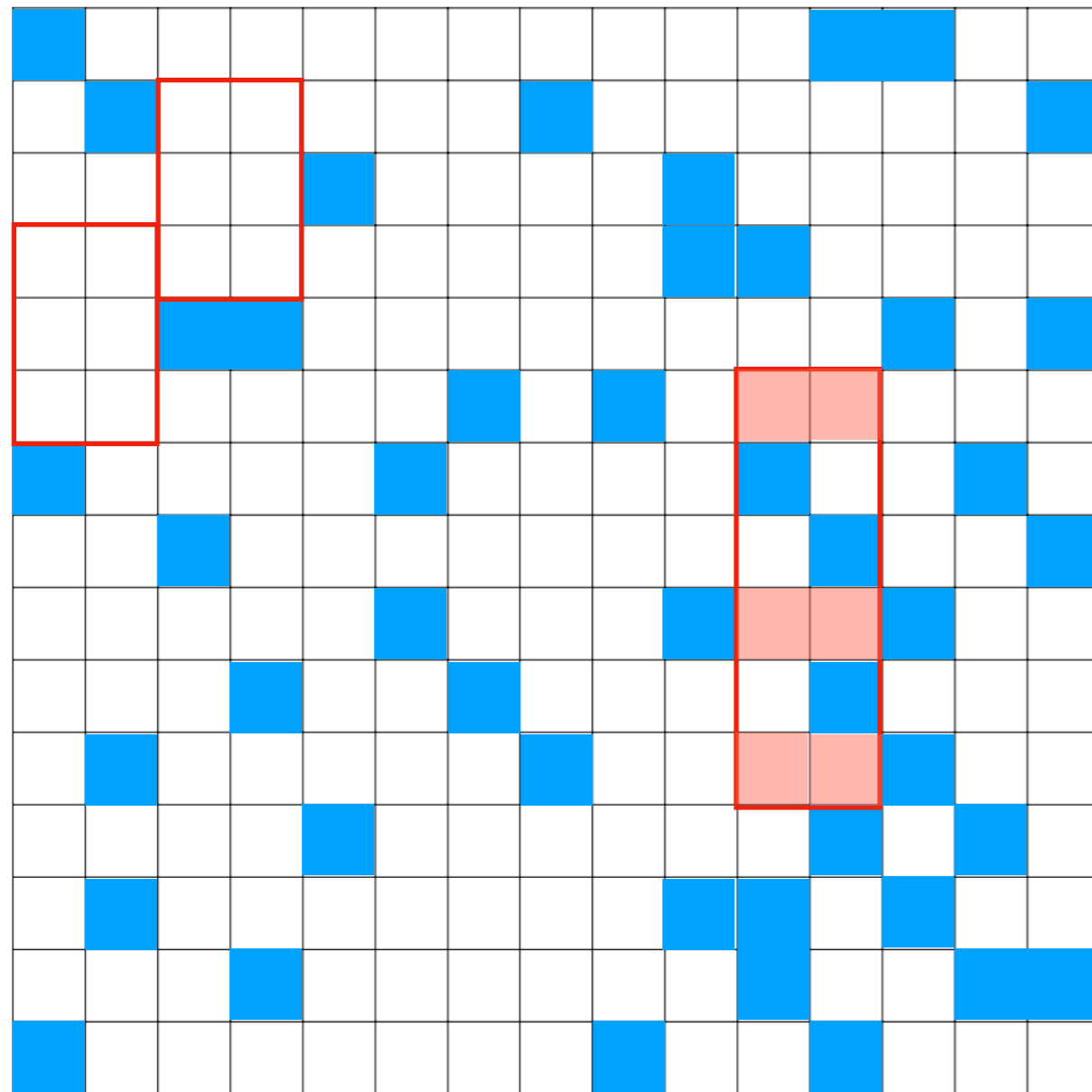
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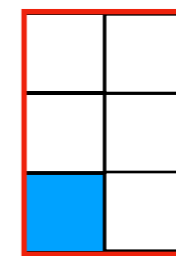
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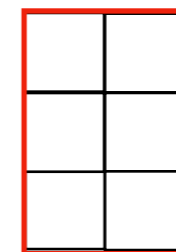
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Low Rank Data 
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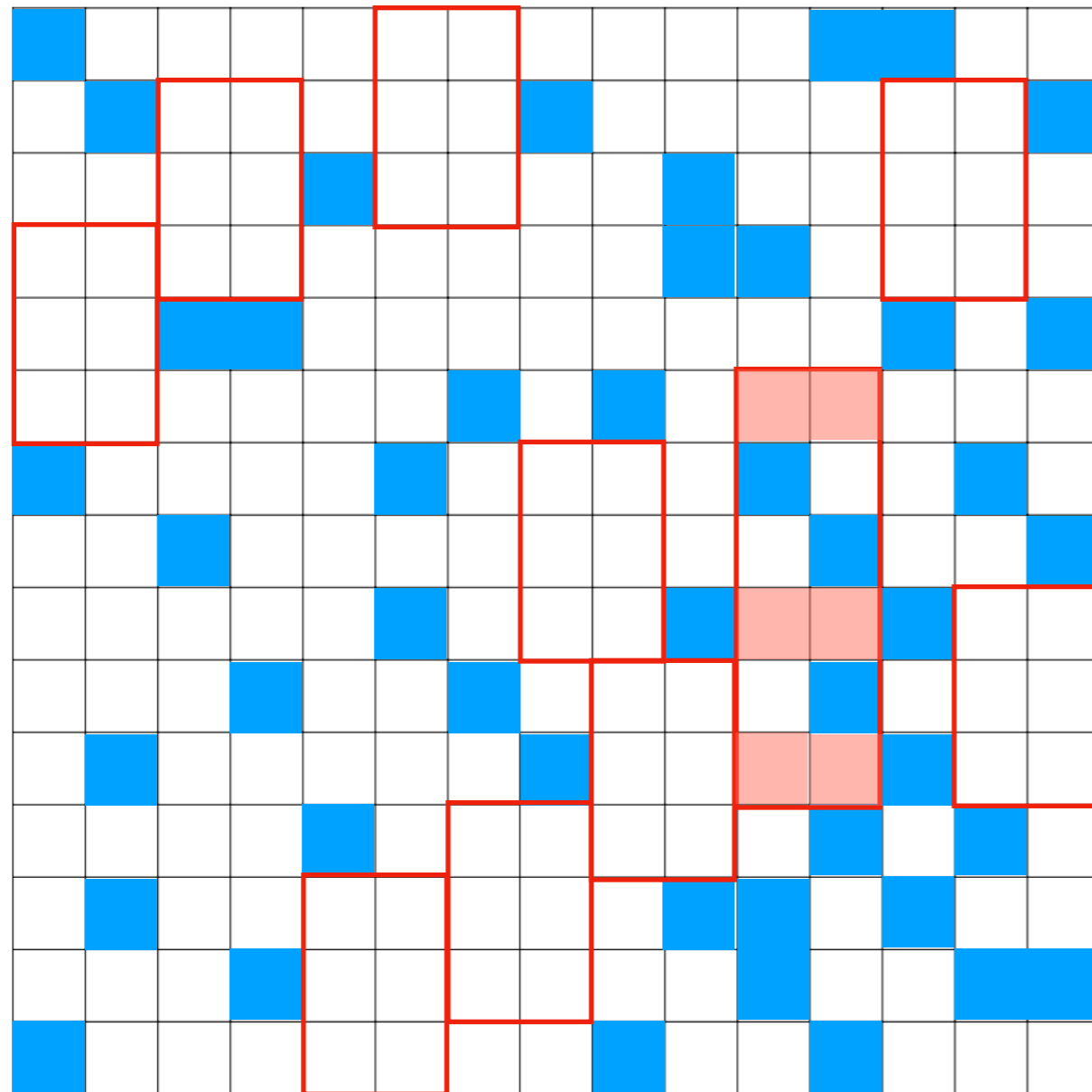
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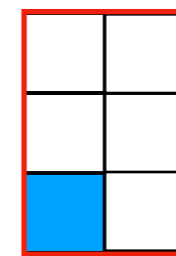
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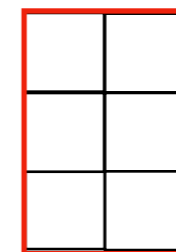
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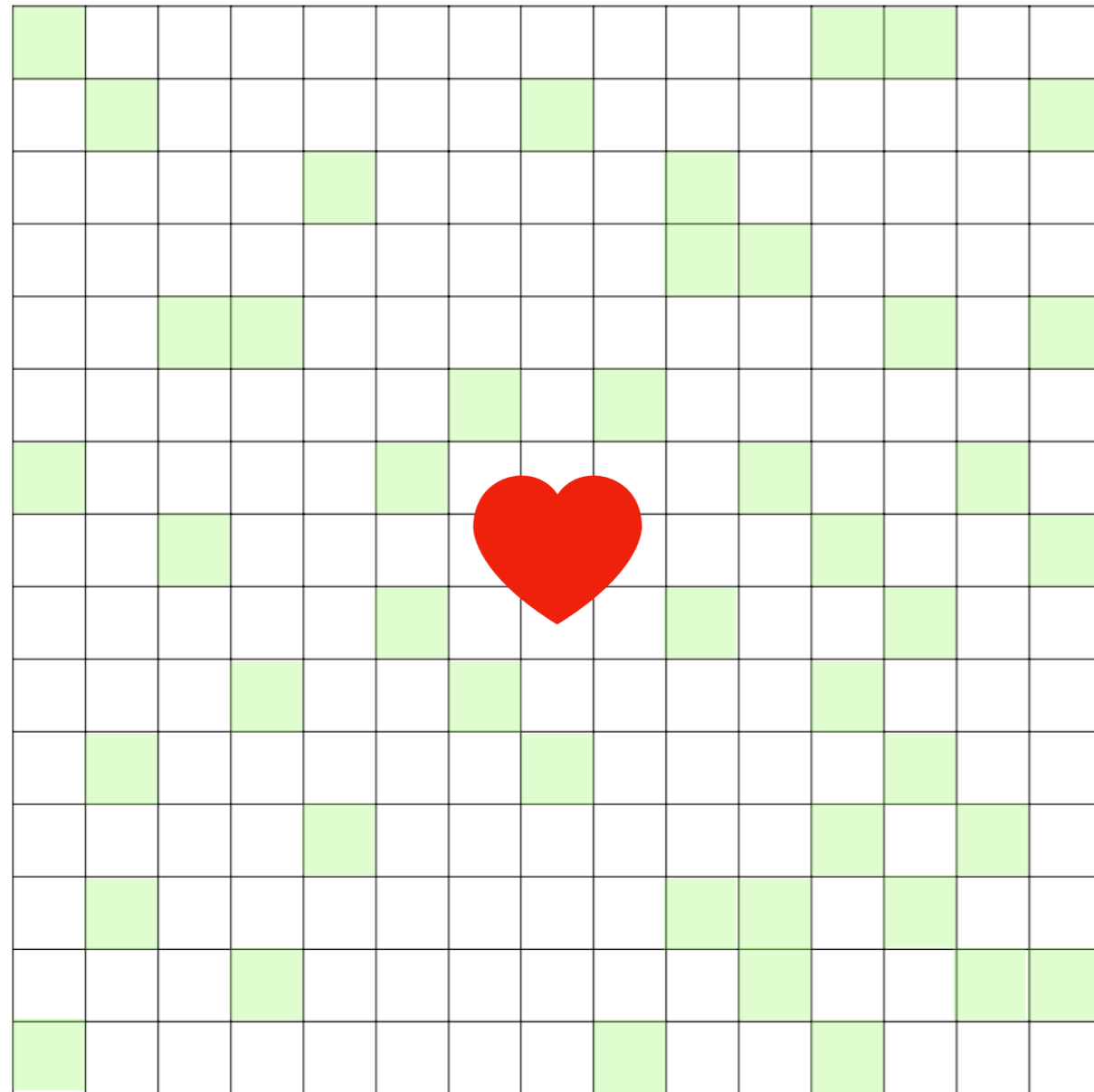
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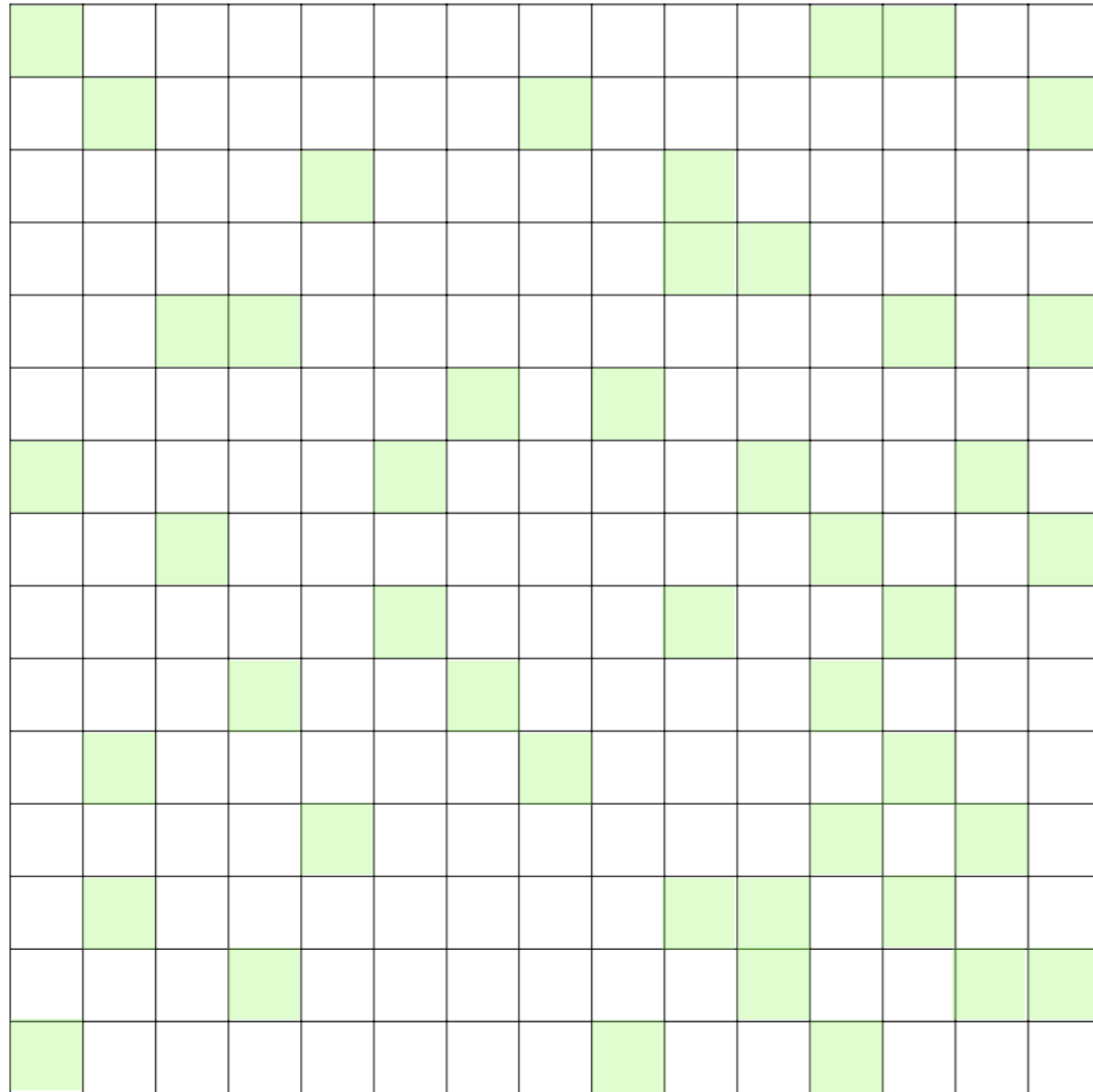
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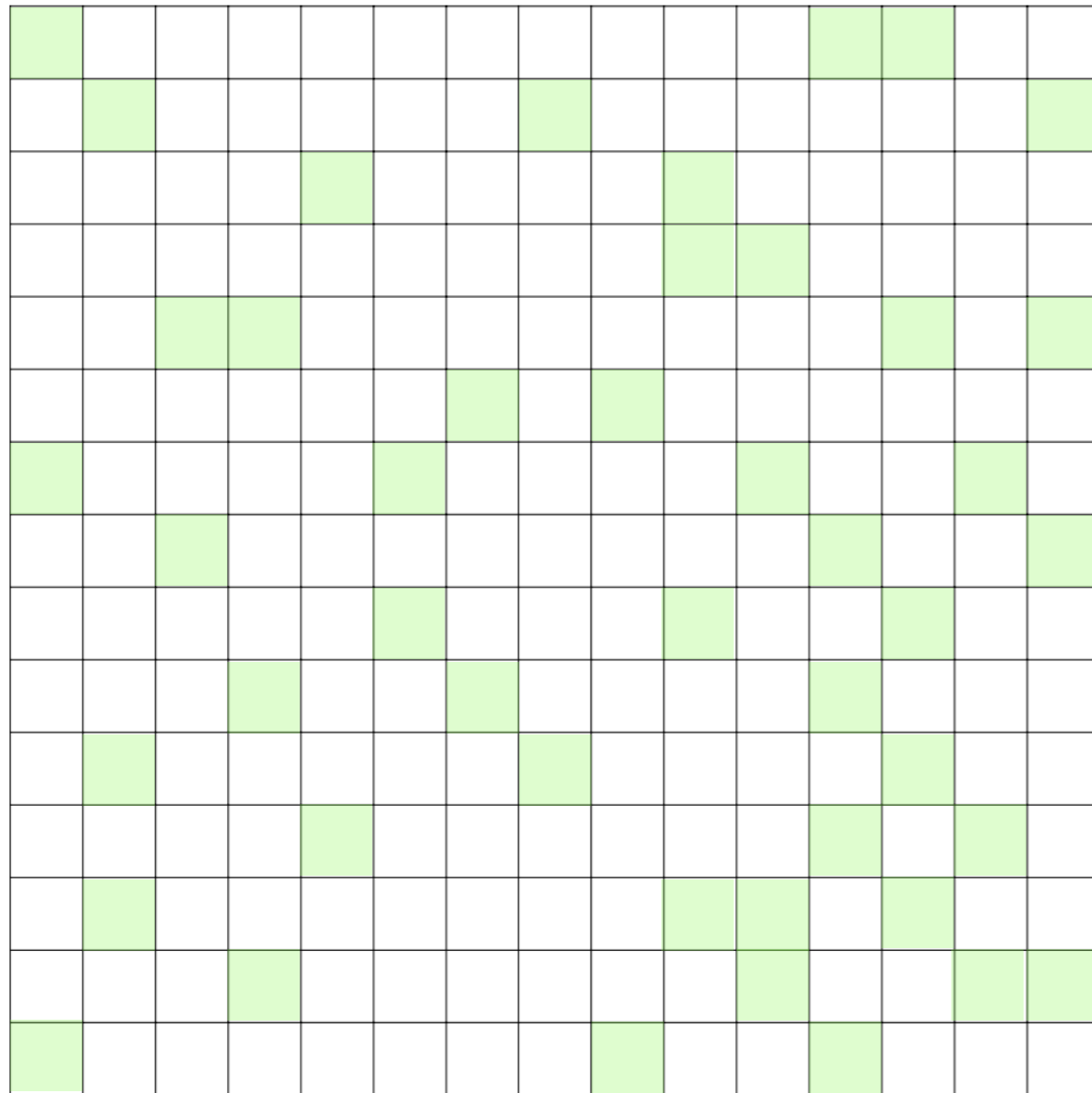


Standard RPCA Methods:

- Use Optimization approaches
- Require coherence / incoherence in data
- Work with high probability

Subspace reconstruction based RPCA Algorithm

Applications - RPCA Algorithms



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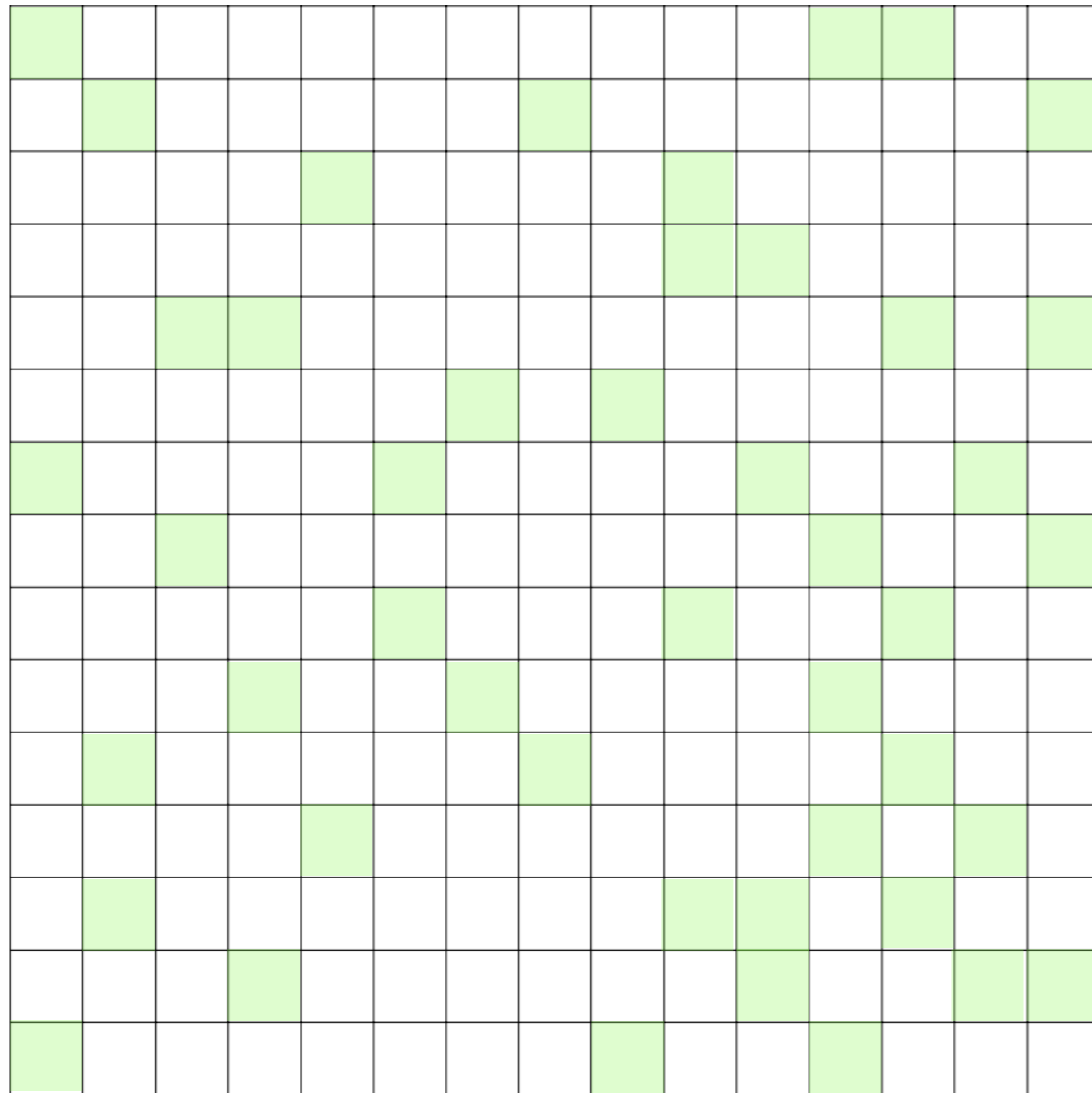
Subspace Reconstruction Based Algorithm:

- Algebraic / Geometric approach
- Works with probability 1
- No assumptions on the data
- Deterministic

Subspace reconstruction based RPCA Algorithm

:)

Applications - RPCA Algorithms



Standard RPCA Methods:

- Use Optimization approaches
- Require coherence / incoherence in data
- Work with high probability
- HAVE NOISY BOUNDS

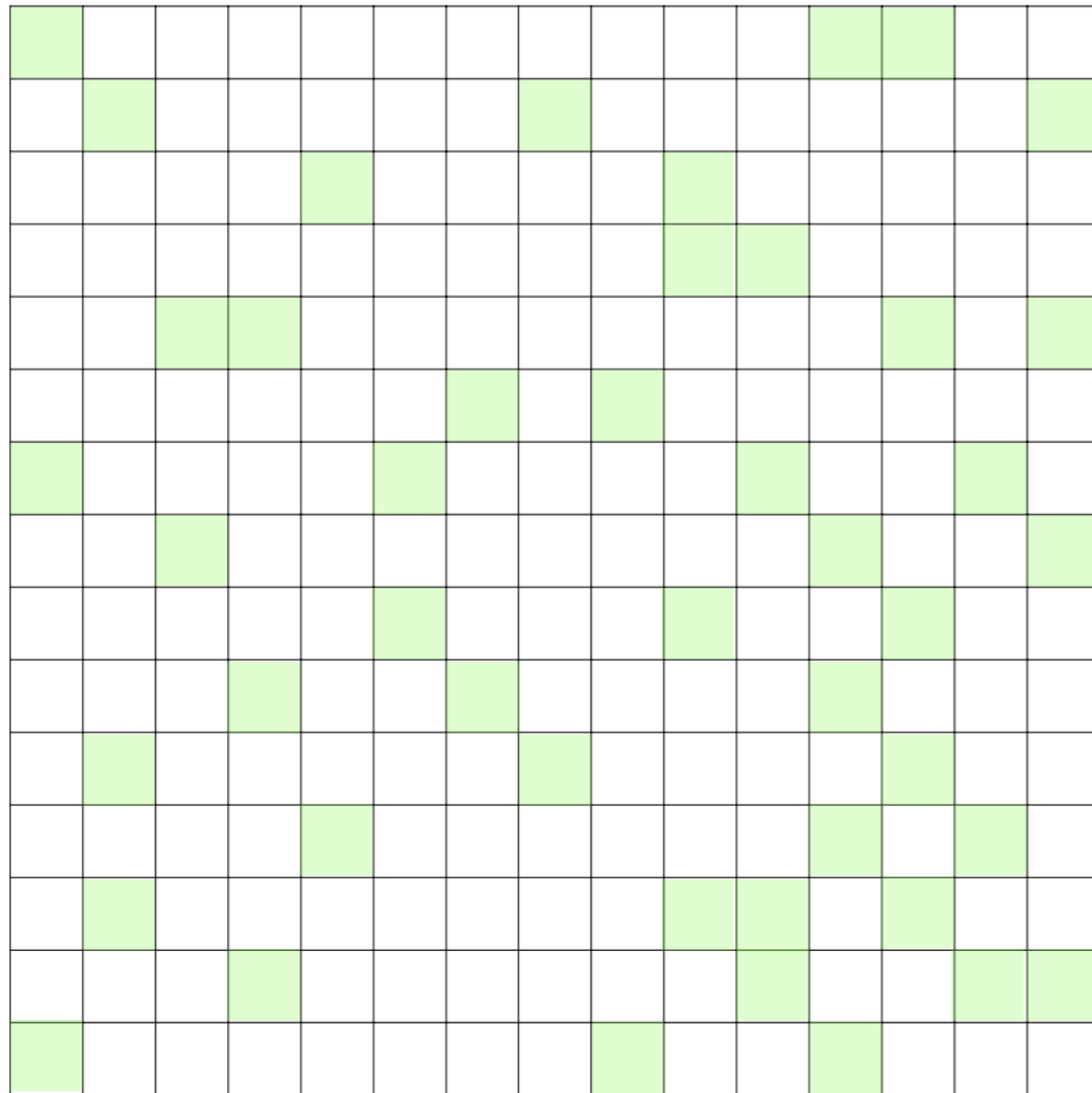
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Applications - RPCA Algorithms



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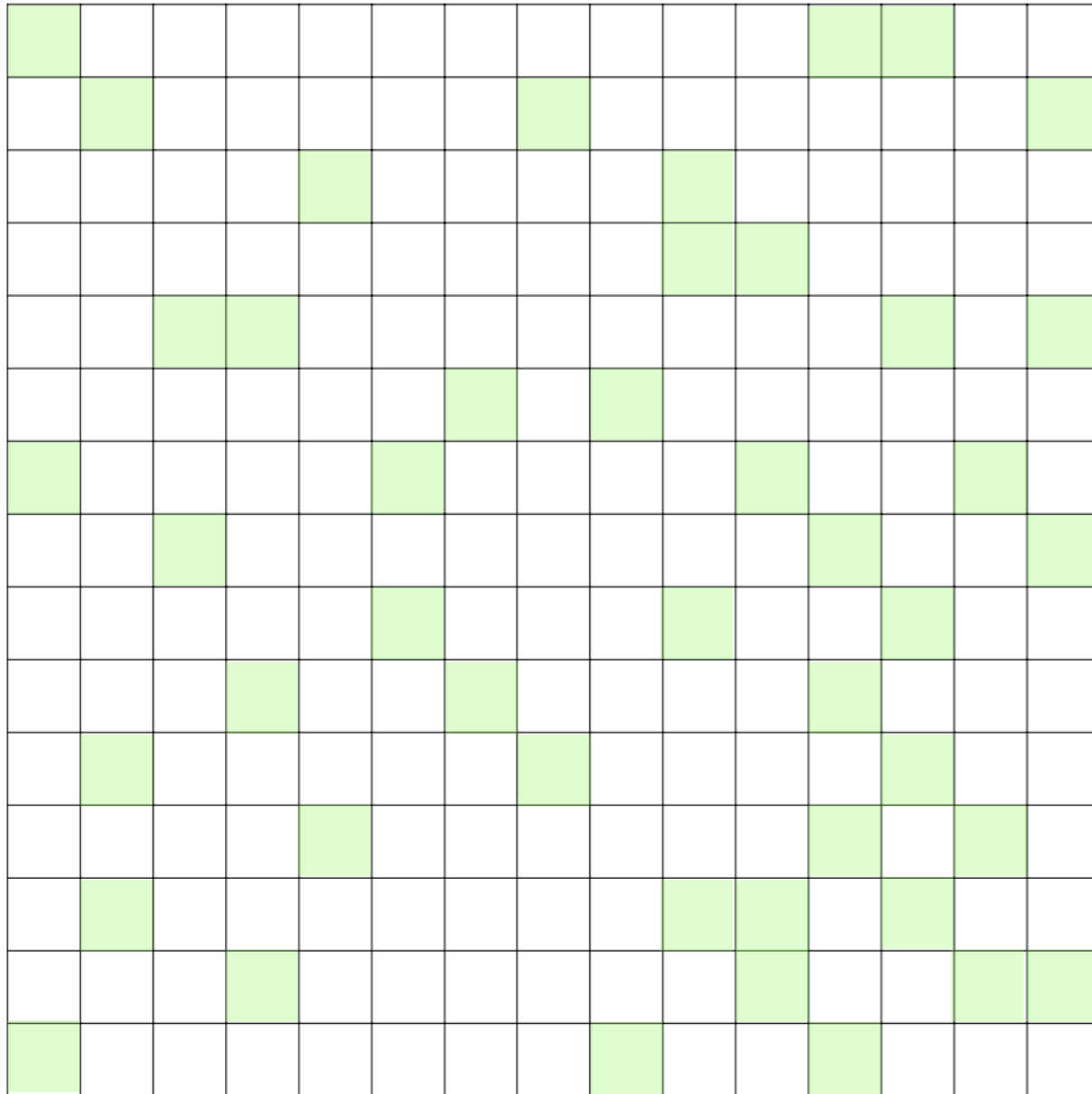
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Subspace reconstruction based RPCA Algorithm

~~;) :(~~

Applications - RPCA



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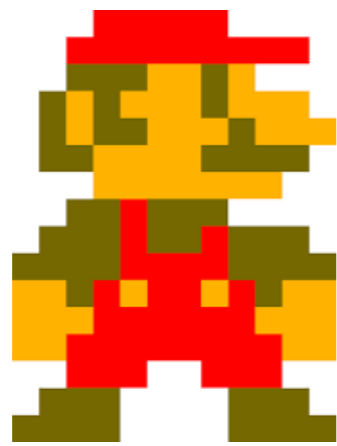
Subspace Reconstruction Based Algorithm:

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- Works with probability 1
- No assumptions on the data
- Deterministic
- NO NOISY BOUND..... till now!!

Subspace reconstruction based RPCA Algorithm



Applications - Our Paper



+



=



Existing Subspace-
Reconstruction Based
LRMC Theory,
RPCA Algorithms, etc
(Noiseless)

Understanding of
Noisy Subspace
Reconstruction
(Noisy Bound)

Generalization of
existing results to
Noisy Cases

(Or at least a step in this direction)

Outline

1. Problem Setup - Subspace Estimation
2. Motivation - Missing Data
3. Previous Work: Noiseless case
4. This Paper - Noisy Data and Estimation Bound
5. Applications
6. Conclusions

Conclusions

In our work, we have

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Conclusions

In our work, we have

- Generalized subspace estimation method to deal with noisy data
- Bounded the error in approximating the optimal subspace estimator using the deterministic conditions for subspace identifiability
- Experimentally verified that sampling patterns affect the construction and bound

References

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All code for experiments can be found at github.io/ksrivastava1